

THE SOUTH AUSTRALIAN

GOVERNMENT GAZETTE

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PUBLISHED BY AUTHORITY

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ADELAIDE, FRIDAY, 27 FEBRUARY 2009

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SOUTH AUSTRALIA

AUTHORISED BETTING OPERATIONS ACT 2000

Advertising (Authorised Interstate Betting Operators) Code of Practice

[27 February 2009]

This code of practice is prescribed under section 6A(1)(a) of the Authorised Betting Operations Act 2000 as the code for the purposes of section 62B of that Act:

1. Purpose

- (1) This code provides a framework through which an authorised interstate betting operator (**"gambling provider"**) can ensure that its advertising activities are consistent with the South Australian community's expectations that its authorised business will be conducted in a responsible manner so as to minimise the harm caused by gambling.
- (2) This code applies only to advertising in South Australia.

2. General principle

A gambling provider must ensure that all gambling related advertising is undertaken in a manner that—

- (a) is socially responsible; and
- (b) does not mislead or deceive the customer.

3. Specific provisions

- (1) A gambling provider must ensure that, when it advertises its gambling products, the advertising complies with—
 - (a) applicable Commonwealth and State laws; and
 - (b) relevant advertising industry codes of practice-

as in force from time to time.

- (2) A gambling provider must ensure that, when it advertises its gambling products, the advertising includes either—
 - (a) if it is not reasonable or practicable to include an expanded warning message, the condensed warning message; or
 - (b) an expanded warning message, rotated according to the protocol set out in clause 6(4).

- (3) A gambling provider must ensure that, when it advertises its gambling products, the advertising—
 - (a) is not directed at minors;
 - (b) does not portray minors participating in gambling activities;
 - (c) is not explicitly or exclusively directed at vulnerable or disadvantaged groups (including recovering problem gamblers);
 - (d) does not promote gambling as a means of funding routine household purchases or costs of living (including mortgage repayments and rent or education and clothing costs) or for relieving financial or personal difficulties;
 - (e) does not promote gambling as a means of enhancing social standing or employment, social or sexual prospects;
 - (f) does not make claims related to winning or the prizes that can be won—
 - (i) that are not based on fact; or
 - (ii) that are unable to be proven; or
 - (iii) that are exaggerated;
 - (g) does not state or imply that a player's skill can influence the outcome of a gambling activity;
 - (*h*) does not associate gambling with excessive alcohol consumption; and
 - (*i*) does not exaggerate the connection between the gambling activity and the use to which the gambling provider's profits may be put.

4. Electronic media—time periods¹

A gambling provider must, in relation to advertising on radio or television, refrain from advertising its gambling products during the following periods:

- (a) for radio advertising, between 6.00am and 8.30am, Monday to Friday (both days inclusive);
- (b) for television advertising, between 4.00pm and 7.30pm, Monday to Friday (both days inclusive).

¹ References in this clause are to South Australian time.

5. Prize advertising—specific obligations

- (1) If, when it advertises a gambling product, a gambling provider refers to, or relies on, the value or nature of one of the prizes which are available to be won (whether or not the prize is a prize of money) or the frequency with which the prize might be won, the advertising—
 - (a) must include sufficient information to allow a reasonably informed person to understand the overall return to player or, if the product does not have an overall return to player, the odds of winning; and
 - (b) in addition, if the advertising is intended to encourage a person to gamble during a particular period, must include sufficient information to allow a reasonably informed person to appreciate how likely it is that the prize will be won by someone during that period.
- (2) If, in seeking to comply with this clause, a gambling provider—
 - (a) calculates the theoretical number, value and frequency of prizes to be won;
 - (b) in the advertising or promotion, suggests an outcome no less favourable to the gambling provider than that theoretical outcome; and
 - (c) obtains an actual outcome more favourable than that which was advertised—

the gambling provider will still be regarded as complying with this clause.

(3) Sub-clause (1)(a) does not apply to advertising of a trade promotion lottery offered in conjunction with the purchase of a gambling product if the odds or chance of winning the trade promotion lottery are dependent on factors beyond the control of the licensed totalisator gambling provider or authorised interstate betting operator.

6. Definitions and interpretation

(1) In this code—

"condensed warning message" means the following message---"

"Gamble Responsibly.";

"expanded warning message" means one of the following messages-

(a) "Don't chase your losses. Walk away. Gamble responsibly.";

- (b) "Don't let the game play you. Stay in control. Gamble responsibly.";
- (c) "Stay in control. Leave before you lose it. Gamble responsibly.";
- (d) "You know the score. Stay in control. Gamble responsibly.";
- (e) "Know when to stop. Don't go over the top. Gamble responsibly.";
- (f) "Think of the people who need your support. Gamble responsibly.";
- "plug" means an announcement on radio or television which includes information about the gambling provider's gambling products or which associates one of the gambling provider's gambling products with a particular program or period of programming;

"radio or television"—

- (a) means any kind of radio or television broadcasting service within the meaning given by the *Broadcasting Services Act* 1992 (Commonwealth); but
- (b) does not include a radio or television broadcasting service principally operated for the purpose of promoting gambling products of the nature of those provided by the gambling provider, or related events—

and "radio" and "television" have corresponding meanings.

- (2) For the purposes of this code, a gambling provider will be regarded as advertising—
 - (a) if a provider of radio or television runs a plug in exchange for a payment or for some other form of valuable consideration (including an agreement to purchase advertising);
 - (b) if a provider of radio or television or a publisher includes content in exchange for a payment or for some other form of valuable consideration (including an agreement to purchase advertising).
- (3) Advertising will be regarded as offending against clause 3(2)(f) if it contains material which includes one or more of the following expressions (or anything analogous to them)—
 - (*a*) "Win"; and
 - (*b*) "\$"—

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and that expression is not used in relation to-

- (c) a particular prize which has been determined or is payable; or
- (d) a reasonable approximation or estimate of a prize which can be won.
- (4) For the purposes of rotating the six expanded warning messages over 3 years, a gambling provider must—
 - (a) always use the same expanded warning message at the same time;
 - (b) to the greatest extent practicable, use an expanded warning message for six months at a time;
 - (c) take reasonable steps to consult with the holder of the major betting operations licence with a view to ensuring, to the greatest extent practicable, that the gambling provider is using the same expanded warning message as the holder of the major betting operations licence.

7. Operative dates and transitional

This code comes into operation on 1 March 2009.

8. Dispensations

The Authority may grant a dispensation to a gambling provider, on such conditions as it sees fit, from a provision of this code if the Authority is satisfied that the conditions of the gambling provider's prescribed interstate licence are equivalent to the provision in their effect.

SOUTH AUSTRALIA

AUTHORISED BETTING OPERATIONS ACT 2000

Advertising (Bookmakers) Code of Practice

[27 February 2009]

This code of practice is prescribed under section 6A(1)(a) of the Authorised Betting Operations Act 2000 for the purposes of section 60A of that Act:

1. Purpose

This code provides a framework through which a licensed bookmaker (**"gambling provider"**) can ensure that the bookmaker's advertising activities are consistent with the community's expectations that its licensed business will be conducted in a responsible manner so as to minimise the harm caused by gambling.

2. General principle

A gambling provider must ensure that all gambling related advertising is undertaken in a manner that—

- (a) is socially responsible; and
- (b) does not mislead or deceive the customer.

3. Specific provisions

- (1) A gambling provider must ensure that, when it advertises its gambling products, the advertising complies with—
 - (a) applicable Commonwealth and State laws; and
 - (b) relevant advertising industry codes of practice—

as in force from time to time.

- (2) A gambling provider will ensure that, when it advertises its gambling products, the advertising includes either—
 - (a) if it is not reasonable or practicable to include an expanded warning message, the condensed warning message; or
 - (b) an expanded warning message, rotated according to the protocol set out in clause 6(4).
- (3) A gambling provider must ensure that, when it advertises its gambling products, the advertising—
 - (a) is not directed at minors;

- (b) does not portray minors participating in gambling activities;
- (c) is not explicitly or exclusively directed at vulnerable or disadvantaged groups (including recovering problem gamblers);
- (d) does not promote gambling as a means of funding routine household purchases or costs of living (including mortgage repayments and rent or education and clothing costs) or for relieving financial or personal difficulties;
- (e) does not promote gambling as a means of enhancing social standing or employment, social or sexual prospects;
- (f) does not make claims related to winning or the prizes that can be won---
 - (i) that are not based on fact; or
 - (ii) that are unable to be proven; or
 - (iii) that are exaggerated;
- (g) does not state or imply that a player's skill can influence the outcome of a gambling activity;
- (*h*) does not associate gambling with excessive alcohol consumption; and
- (*i*) does not exaggerate the connection between the gambling activity and the use to which the gambling provider's profits may be put.

4. Electronic media-time periods

A gambling provider will, in relation to advertising on radio or television, refrain from advertising its gambling products during the following periods:

- (a) for radio advertising, between 6.00am and 8.30am, Monday to Friday (both days inclusive);
- (b) for television advertising, between 4.00pm and 7.30pm, Monday to Friday (both days inclusive).

5. Not included

* * * * * *

6. Definitions and interpretation

(1) In this code—

"condensed warning message" means the following message-"

"Gamble Responsibly.";

"expanded warning message" means one of the following messages-

- (a) "Don't chase your losses. Walk away. Gamble responsibly.";
- (b) "Don't let the game play you. Stay in control. Gamble responsibly.";
- (c) "Stay in control. Leave before you lose it. Gamble responsibly.";
- (d) "You know the score. Stay in control. Gamble responsibly.";
- (e) "Know when to stop. Don't go over the top. Gamble responsibly.";
- (f) "Think of the people who need your support. Gamble responsibly.";
- "plug" means an announcement on radio or television which includes information about the gambling provider's gambling products or which associates one of the gambling provider's gambling products with a particular program or period of programming;

"radio or television"-

- (a) means any kind of radio or television broadcasting service within the meaning given by the *Broadcasting Services Act* 1992 (Commonwealth); but
- (b) does not include a radio or television broadcasting service principally operated for the purpose of promoting gambling products of the nature of those provided by the gambling provider, or related events—
- and "radio" and "television" have corresponding meanings.
- (2) For the purposes of this code, a gambling provider will be regarded as advertising—
 - (a) if a provider of radio or television runs a plug in exchange for a payment or for some other form of valuable consideration (including an agreement to purchase advertising);
 - (b) if a provider of radio or television or a publisher includes content in exchange for a payment or for some other form of valuable consideration (including an agreement to purchase advertising).

- (3) Advertising will be regarded as offending against clause 3(2)(f) if it contains material which includes one or more of the following expressions (or anything analogous to them)—
 - (*a*) "Win"; and
 - (*b*) "\$"—

and that expression is not used in relation to-

- (c) a particular prize which has been determined or is payable; or
- (d) a reasonable approximation or estimate of a prize which can be won.
- (4) For the purposes of rotating the six expanded warning messages over 3 years, a gambling provider will—
 - (a) to the greatest extent practicable, always use the same expanded warning message at the same time;
 - (b) to the greatest extent practicable, use an expanded warning message for six months at a time;
 - (c) take reasonable steps to consult with other gambling providers required to use expanded warning messages with a view to ensuring, to the greatest extent practicable, that all gambling providers are using the same expanded warning message at the same time.

7. Operative dates and transitional

This code comes into operation on 1 March 2009.

SOUTH AUSTRALIA

AUTHORISED BETTING OPERATIONS ACT 2000

Advertising (Licensed Racing Clubs) Code of Practice

[27 February 2009]

This code of practice is prescribed for a licensed racing club as the holder of an oncourse totalisator betting licence under section 6A(1)(a) of the *Authorised Betting Operations Act 2000* for the purposes of section 48 of that Act:

1. Purpose

This code provides a framework through which a licensed racing club as the holder of an on-course totalisator betting licence (**"gambling provider"**) can ensure that its advertising activities are consistent with the community's expectations that its licensed business will be conducted in a responsible manner so as to minimise the harm caused by gambling.

2. General principle

A gambling provider must ensure that all gambling related advertising is undertaken in a manner that—

- (a) is socially responsible; and
- (b) does not mislead or deceive the customer.

3. Specific provisions

- (1) A gambling provider must ensure that, when it advertises its gambling products, the advertising complies with—
 - (a) applicable Commonwealth and State laws; and
 - (b) relevant advertising industry codes of practice—

as in force from time to time.

- (2) A gambling provider will ensure that, when it advertises its gambling products, the advertising includes either—
 - (a) if it is not reasonable or practicable to include an expanded warning message, the condensed warning message; or
 - (b) an expanded warning message, rotated according to the protocol set out in clause 6(4).

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- (3) A gambling provider must ensure that, when it advertises its gambling products, the advertising—
 - (a) is not directed at minors;
 - (b) does not portray minors participating in gambling activities;
 - (c) is not explicitly or exclusively directed at vulnerable or disadvantaged groups (including recovering problem gamblers);
 - (d) does not promote gambling as a means of funding routine household purchases or costs of living (including mortgage repayments and rent or education and clothing costs) or for relieving financial or personal difficulties;
 - (e) does not promote gambling as a means of enhancing social standing or employment, social or sexual prospects;
 - (f) does not make claims related to winning or the prizes that can be won—
 - (i) that are not based on fact; or
 - (ii) that are unable to be proven; or
 - (iii) that are exaggerated;
 - (g) does not state or imply that a player's skill can influence the outcome of a gambling activity;
 - (*h*) does not associate gambling with excessive alcohol consumption; and
 - (*i*) does not exaggerate the connection between the gambling activity and the use to which the gambling provider's profits may be put.

4. Electronic media—time periods

A gambling provider will, in relation to advertising on radio or television, refrain from advertising its gambling products during the following periods:

- (a) for radio advertising, between 6.00am and 8.30am, Monday to Friday (both days inclusive);
- (b) for television advertising, between 4.00pm and 7.30pm, Monday to Friday (both days inclusive).

5. Prize advertising-specific obligations

- (1) If, when it advertises a gambling product, a gambling provider refers to, or relies on, the value or nature of one of the prizes which are available to be won (whether or not the prize is a prize of money) or the frequency with which the prize might be won, the advertising—
 - (a) must include sufficient information to allow a reasonably informed person to understand the overall return to player or, if the product does not have an overall return to player, the odds of winning; and
 - (b) in addition, if the advertising is intended to encourage a person to gamble during a particular period, must include sufficient information to allow a reasonably informed person to appreciate how likely it is that the prize will be won by someone during that period.
- (2) If, in seeking to comply with this clause, a gambling provider—
 - (*a*) calculates the theoretical number, value and frequency of prizes to be won;
 - (b) in the advertising or promotion, suggests an outcome no less favourable to the gambling provider than that theoretical outcome; and
 - (c) obtains an actual outcome more favourable than that which was advertised—

the gambling provider will still be regarded as complying with this clause.

(3) Sub-clause (1)(a) does not apply to advertising of a trade promotion lottery offered in conjunction with the purchase of a gambling product if the odds or chance of winning the trade promotion lottery are dependent on factors beyond the control of the gambling provider.

6. Definitions and interpretation

(1) In this code—

"condensed warning message" means the following message-"

"Gamble Responsibly.";

"expanded warning message" means one of the following messages---

- (a) "Don't chase your losses. Walk away. Gamble responsibly.";
- (b) "Don't let the game play you. Stay in control. Gamble responsibly.";

- (c) "Stay in control. Leave before you lose it. Gamble responsibly.";
- (d) "You know the score. Stay in control. Gamble responsibly.";
- (e) "Know when to stop. Don't go over the top. Gamble responsibly.";
- (f) "Think of the people who need your support. Gamble responsibly.";
- "plug" means an announcement on radio or television which includes information about the gambling provider's gambling products or which associates one of the gambling provider's gambling products with a particular program or period of programming;

"radio or television"-

- (a) means any kind of radio or television broadcasting service within the meaning given by the *Broadcasting Services Act* 1992 (Commonwealth); but
- (b) does not include a radio or television broadcasting service principally operated for the purpose of promoting gambling products of the nature of those provided by the gambling provider, or related events—

and "radio" and "television" have corresponding meanings.

- (2) For the purposes of this code, a gambling provider will be regarded as advertising—
 - (a) if a provider of radio or television runs a plug in exchange for a payment or for some other form of valuable consideration (including an agreement to purchase advertising);
 - (b) if a provider of radio or television or a publisher includes content in exchange for a payment or for some other form of valuable consideration (including an agreement to purchase advertising).
- (3) Advertising will be regarded as offending against clause 3(2)(f) if it contains material which includes one or more of the following expressions (or anything analogous to them)—
 - (*a*) "Win"; and

(*b*) "\$"—

and that expression is not used in relation to----

- (c) a particular prize which has been determined or is payable; or
- (d) a reasonable approximation or estimate of a prize which can be won.

- (4) For the purposes of rotating the six expanded warning messages over 3 years, a gambling provider will—
 - (a) to the greatest extent practicable, always use the same expanded warning message at the same time;
 - (b) to the greatest extent practicable, use an expanded warning message for six months at a time;
 - (c) take reasonable steps to consult with other gambling providers required to use expanded warning messages with a view to ensuring, to the greatest extent practicable, that all gambling providers are using the same expanded warning message at the same time.

7. Operative dates and transitional

This code comes into operation on 1 March 2009.

SOUTH AUSTRALIA

AUTHORISED BETTING OPERATIONS ACT 2000

Advertising (SA TAB) Code of Practice

[27 February 2009]

This code of practice is prescribed for the holder of the major betting operations licence under section 6A(1)(a) of the *Authorised Betting Operations Act 2000* for the purposes of section 48 of that Act:

1. Purpose

This code provides a framework through which SA TAB Pty Ltd as the holder of the major betting operations licence (**"gambling provider"**) can ensure that its advertising activities are consistent with the community's expectations that its licensed business will be conducted in a responsible manner so as to minimise the harm caused by gambling.

2. General principle

The gambling provider must ensure that all gambling related advertising is undertaken in a manner that—

- (a) is socially responsible; and
- (b) does not mislead or deceive the customer.

3. Specific provisions

- (1) The gambling provider must ensure that, when it advertises its gambling products, the advertising complies with—
 - (a) applicable Commonwealth and State laws; and
 - (b) relevant advertising industry codes of practice—

as in force from time to time.

- (2) The gambling provider will ensure that, when it advertises its gambling products, the advertising includes either—
 - (a) if it is not reasonable or practicable to include an expanded warning message, the condensed warning message; or
 - (b) an expanded warning message, rotated according to the protocol set out in clause 6(4).

- (3) The gambling provider must ensure that, when it advertises its gambling products, the advertising----
 - (a) is not directed at minors;
 - (b) does not portray minors participating in gambling activities;
 - (c) is not explicitly or exclusively directed at vulnerable or disadvantaged groups (including recovering problem gamblers);
 - (d) does not promote gambling as a means of funding routine household purchases or costs of living (including mortgage repayments and rent or education and clothing costs) or for relieving financial or personal difficulties;
 - (e) does not promote gambling as a means of enhancing social standing or employment, social or sexual prospects;
 - (f) does not make claims related to winning or the prizes that can be won—
 - (i) that are not based on fact; or
 - (ii) that are unable to be proven; or
 - (iii) that are exaggerated;
 - (g) does not state or imply that a player's skill can influence the outcome of a gambling activity;
 - (h) does not associate gambling with excessive alcohol consumption; and
 - (*i*) does not exaggerate the connection between the gambling activity and the use to which the gambling provider's profits may be put.

4. Electronic media—time periods

The gambling provider will, in relation to advertising on radio or television, refrain from advertising its gambling products during the following periods:

- (a) for radio advertising, between 6.00am and 8.30am, Monday to Friday (both days inclusive);
- (b) for television advertising, between 4.00pm and 7.30pm, Monday to Friday (both days inclusive).

5. Prize advertising-specific obligations

- (1) If, when it advertises a gambling product, the gambling provider refers to, or relies on, the value or nature of one of the prizes which are available to be won (whether or not the prize is a prize of money) or the frequency with which the prize might be won, the advertising—
 - (a) must include sufficient information to allow a reasonably informed person to understand the overall return to player or, if the product does not have an overall return to player, the odds of winning; and
 - (b) in addition, if the advertising is intended to encourage a person to gamble during a particular period, must include sufficient information to allow a reasonably informed person to appreciate how likely it is that the prize will be won by someone during that period.
- (2) If, in seeking to comply with this clause, the gambling provider—
 - (a) calculates the theoretical number, value and frequency of prizes to be won;
 - (b) in the advertising or promotion, suggests an outcome no less favourable to the gambling provider than that theoretical outcome; and
 - (c) obtains an actual outcome more favourable than that which was advertised—

the gambling provider will still be regarded as complying with this clause.

(3) Sub-clause (1)(a) does not apply to advertising of a trade promotion lottery offered in conjunction with the purchase of a gambling product if the odds or chance of winning the trade promotion lottery are dependent on factors beyond the control of the gambling provider.

6. Definitions and interpretation

- (1) In this code—
 - "condensed warning message" means the following message---"

"Gamble Responsibly.";

- "expanded warning message" means one of the following messages---
 - (a) "Don't chase your losses. Walk away. Gamble responsibly.";

- (b) "Don't let the game play you. Stay in control. Gamble responsibly.";
- (c) "Stay in control. Leave before you lose it. Gamble responsibly.";
- (d) "You know the score. Stay in control. Gamble responsibly.";
- (e) "Know when to stop. Don't go over the top. Gamble responsibly.";
- (f) "Think of the people who need your support. Gamble responsibly.";
- "plug" means an announcement on radio or television which includes information about the gambling provider's gambling products or which associates one of the gambling provider's gambling products with a particular program or period of programming;

"radio or television"—

- (a) means any kind of radio or television broadcasting service within the meaning given by the *Broadcasting Services Act* 1992 (Commonwealth); but
- (b) does not include a radio or television broadcasting service principally operated for the purpose of promoting gambling products of the nature of those provided by the gambling provider, or related events—

and "radio" and "television" have corresponding meanings.

- (2) For the purposes of this code, the gambling provider will be regarded as advertising—
 - (a) if a provider of radio or television runs a plug in exchange for a payment or for some other form of valuable consideration (including an agreement to purchase advertising);
 - (b) if a provider of radio or television or a publisher includes content in exchange for a payment or for some other form of valuable consideration (including an agreement to purchase advertising).
- (3) Advertising will be regarded as offending against clause 3(2)(f) if it contains material which includes one or more of the following expressions (or anything analogous to them)—
 - (*a*) "Win"; and
 - (*b*) "\$"—

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and that expression is not used in relation to-

- (c) a particular prize which has been determined or is payable; or
- (d) a reasonable approximation or estimate of a prize which can be won.
- (4) For the purposes of rotating the six expanded warning messages over 3 years, the gambling provider will—
 - (a) to the greatest extent practicable, always use the same expanded warning message at the same time;
 - (b) to the greatest extent practicable, use an expanded warning message for six months at a time;
 - (c) take reasonable steps to consult with other gambling providers required to use expanded warning messages with a view to ensuring, to the greatest extent practicable, that all gambling providers are using the same expanded warning message at the same time.

7. Operative dates and transitional

This code comes into operation on 1 March 2009.

8. Application to agents

In respect of the provision of the gambling products of the gambling provider by an agent, the gambling provider will ensure that the actions of its agent conform with this code as though the agent were the gambling provider.

SOUTH AUSTRALIA

Authorised Betting Operations Act 2000 Section 4(1)

Approved Contingencies (Authorised Interstate Betting Operators) Notice 2009

No. 1 of 2009

INDEPENDENT GAMBLING AUTHORITY, by this notice, approves contingencies relating to sporting or other events within Australia:

1. Citation and commencement

- (1) This notice may be cited as the Approved Contingencies (Authorised Interstate Betting Operators) Notice 2009.
- (2) This notice comes into operation on 1 March 2009.

2. Interpretation

In this notice a reference to a Part is a reference to a Part of the Schedule.

3. Approval

- (1) The contingencies listed in the table in Part 1 are approved in relation to the corresponding Events in that table for totalisator betting operations conducted by an authorised interstate betting operator.
- (2) The contingencies listed in the table in Part 2 are approved in relation to the corresponding Events in that table for fixed odds betting operations (including betting exchange operations) conducted by an authorised interstate betting operator.
- (3) The operation of the approvals of contingencies affected by this notice is subject to the *Authorised Betting Operations Act 2000* and statutory instruments made under it.

Schedule

PART 1 APPROVED CONTINGENCIES FOR TOTALISATOR BETTING

No.	Description of Event	Approved Contingencies
1.	Interstate or Overseas Races or	Win, Place, Quinella, Forecast, Trio,
	any combination of Intrastate,	Trifecta, First4, Double, Treble,
	Interstate and /or Overseas Races	Fourtrella, Fortune 8, Any Two
2.	Proprietary Racing conducted	Win, Place, Quinella, Forecast, Trio,
	within South Australia	Trifecta, First4, Double, Treble,
		Fourtrella, Fortune 8
3.	Australian Rules Football Games	Margin Win, Multiple Winners, Winning
		Score
4.	National Rugby League Games	Pick the Score, Pick the Margins, Pick the
		Winners, Pick the Result
5.	Indy Car, Formula 1 and FAI	Win, Place, Quinella, Trifecta
	1000 (Bathurst) motor car racing	

PART 2 APPROVED CONTINGENCIES FOR FIXED ODDS BETTING (INCLUDING FIXED ODDS BETTING FACILITATED BY A BETTING EXCHANGE)

No.	Description of Event	Approved Contingencies
1.	All Approved Sports	Win*, Place*, Quinella*, Forecast*, Trio*, Trifecta*, Double*, Treble*, Pick 4*, Last Team Standing*, Top 4*, 1st Scoring Play*, Margin Win*, Multiple Winners*, Winning Score*, Highest Score*, Closest Game*, Leading Goalscorer*, Final 8*, Tri-bet*, High- Low Scoring Double*, First Win*, First Loss*, Half Time Full Time Double*, Wooden Spoon*, Pick the Score*, Pick the Margins*, Pick the Winners*, Pick the Result*, Lowest Score, Total Match Points*, Highest Season Finish*, Entrant Out-Win*, Entrant Out-Place*, Dally M Medal*, Pick 6*, Top Aussie Finish*, Top Overseas Finish*, Top 5*, Relegation*, Advance to next round*, Last Aussie*, Method of result*, Number scored*, Overall performance*, Top scorer*Exact Margin*, Minor Premiership*, To Miss Top 8*, Player of the Match8, Period All Up*, Correct Time*, Fastest Lap*, Finishing Position*, Team Performance*, Top 10.
2.	Australian Rules Football Games	Brownlow Medal, Norm Smith Medal, Coleman Medal, Michael Tuck Medal, Quarter Goals, Brownlow Medal, Number of Winning Votes, Most disposals, ANZAC Medal, Time of First Goal.
3.	Tennis Events	Sets Betting, Number of Aces, Exact set score
4.	Golf Events	Daily Shootout, International Challenge, Group Betting, Make the Cut, Number of Players Under Par, First Round Leader

Division 1—Single event based contingencies

No.	Description of Event	Approved Contingencies
5.	Cricket Events	Hi-Bat, Hi-Bowl, Most Runs, Most Wickets, Century, Number of Sixes, When Test Ends, Number of run outs, Higher opening partnership
5A.	Boxing	Exact result, Pick the Round
5B	Soccer	Time of First Goal
5C	Baseball	1st Home Run Hit
5D	Softball	1st Home Run Hit
5E	American Football	Yards By Individual
6.	Academy Awards	Win
7.	Intrastate, Interstate or Overseas Races or any combination of Intrastate, Interstate and/or Overseas Races	Win, Place, Quinella, Forecast, Trio, Trifecta, First4, Double, Treble, Fourtrella, Fortune 8, Any Two

* NB: Approved only if capable of being offered as a bet type in relation to the relevant Approved Sport having regard to the nature, characteristics, scoring system and rules of that Approved Sport.

No.	Name of contingency	Description
1.	Jockeys' challenge	The contingency that a specified jockey or jockeys in a series of Interstate Races or Intrastate Races in a specified race meeting will achieve the highest number of points, with points allocated for performance in the races under the 6 point allocation scheme.
1A.	Winning Total	The contingency that the winner or winners of the Jockeys' Challenge will achieve a specified score or score range.
2.	Total Medal Tally	The contingency that a specified country will win a specified number of medals (or a number of medals within a range) at particular Olympic Games or particular Commonweath Games.

Division 2Oth	er contingencies
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No.	Name of contingency	Description
3.	Gold Medal Tally	The contingency that a specified country will win a specified number of gold medals (or number of gold medals within a range) at particular Olympic Games or particular Commonweath Games.
4.	Multi-bet	The contingency of identifying the winning outcome of a selection of at least 2 and not more than 11 approved contingencies (other a multi-bet contingency).

PART 3 DEFINITIONS

In this Notice:

- **'Academy Awards'** means the annual awards presented by the Academy of Motion Picture Arts and Sciences.
- **'Advance to next round'** means the contingency that, in relation to an Event, a specified Entrant will advance to the next round (or discrete part or stage) of the Event.
- **'Any Two'** means the contingency that a combination of two specified Entrants will place (irrespective of order of finishing) in any two fo the first three places in a specified Event.
- **'Anzac Medal'** means the contingency that a specified player or Entrant will win the Anzac Medal for best on ground in the Anzac Day Australian Rules Football Game as selected by a panel of journalists in the nominated game.
- **'Approved Sports'** means the sporting Events described as such in Part 4.
- **'Australian Rules Football Games'** means any Australian rules football game (other than training, promotional, exhibition matches or international rules football games) forming part of a competition conducted by any of the following bodies:
 - (a) the Australian Football League or its successor; or
 - (b) the South Australian National Football League or its successor; or
 - (c) the principal governing body for Australian Rules Football in each State or Territory of Australia (other than South Australia) or its successor.
- **'Brownlow Medal'** means the contingency that a specified player will win the Australian Football League's Brownlow Medal or place in the top four in the Brownlow medal count or that a specified team will accumulate the most votes in relation to its players in the Brownlow Medal count.

- **'Brownlow Medal Number of Winning Votes'** means the contingency that a specified player selected from a group of players nominated by the licensee, or that a specified team from a group of teams nominated by the licensee will receive a specified number of votes, or specified range of votes, or the greatest number of votes in the Australian Football League's Brownlow Medal.
- **'Century'** means the contingency that a specified cricket team's cumulative score will reach 100 runs in a specified innings or at a specified time or within a specified period.
- **'Churchill Medal'** means the contingency that a specified player or Entrant will win the Churchill Medal for best on ground in the National Rugby League Grand Final.
- **'Closest Game'** means the contingency that a specified Event will have the closest result relative to one or more other related Events.
- **'Coleman Medal'** means the contingency that a specified player will win the Coleman Medal for the player who kicks the most goals in the Australian Football League in the home and away season.
- **'Commonwealth Games'** means games conducted under the auspices of the Commonwealth Games Federation.
- **'Correct Time'** means the contingency that a specified Entrant will place first in or win a specified Event in a specified time or in a time falling within a specified range.
- **'Cricket Events'** means the cricket matches / series described in the list of Approved Sports in Annexure A.
- **'Dally M Medal'** means the contingency that a specified player in the National Rugby League competition will win the League's Dally M Medal for best and fairest on the ground.

'Double' means—

(a) except in respect of the Jockey's Challenge contingency, the contingency that a combination of two specified Entrants in two different specified Events will each place first in or win, or win by a specified amount, range or margin (including where a specified Entrant may be given a notional point start or handicap), the respective Entrants's Event;

- (b) in respect of the Jockey's Callenge contingency, the contingency that there will be a particular Jockey's Challenge outcome in respect of one race meeting and a particular Jockey's Challenge outcome in respect of another race meeting.
- **'Entrant'** means an individual entrant, competitor, player, team or thing (as the context requires) participating or entered in an Event.
- **'Entrant Out-Place'** means the contingency that a specified Entrant will place either first, second or third (or, if applicable, fourth) in a specified Event on the basis that one or more other Entrants will be regarded as not having run, competed or otherwise participated in the Event.
- **'Entrant Out-Win'** means the contingency that a specified Entrant will place first in or win in a specified Event on the basis that one or more other Entrants will be regarded as not having run, competed or otherwise participated in the Event.
- **'Event'** means a race, game, competition, series or tournament (or round or discrete part thereof) or other event (as the context requires).
- **'Exact Margin'** means the contingency that a specified player or Entrant is leading by a specificed margin at a specificed period of time, as nominated prior to the commencement of the event.
- **'Exact result'** means the contingency that an Entrant in a boxing Event will win by a knock out or by a points decision, or that the result will be a draw.
- **'Exact Set Score'** means the contingency that a specified player or Entrant will win a set in a game of tennis and the exact set score.
- **'Fastest Lap'** means the contingency that a specified Entrant will complete the fastest lap in an Event relative to any one or more other Entrants.

'FINA event' means—

- (a) a world championship for adult men or adult women; or
- (b) a world cup competition for adult men or adult women; or
- (c) any other competition for adult men or adult women-

conducted under the auspices of the Federation Internationale de Natation.

- **'Finishing Position'** means the contingency that a specified Entrant(s) in an Event will finish the Event in a specified position.
- **'1st Home Run Hit'** means the contingency that the first home run in a match will be made by a particular player or Entrant.
- '1st Scoring Play' means the contingency that the first score in an Event will be of a particular type or category or made by a particular Entrant.
- **'First4'** means the contingency that a combination of four specified Entrants will place (in correct order of finishing) first, second, third and fourth in a specified Event.
- **'First Loss'** means the contingency that an Entrant in an Event being a series or competition has his, her or its first loss in that series or competition.
- **'First Round Leader'** means the contingency that a specified Entrant has the lowest score at the completion of the first round or other specified period in an Event.
- **'First Score'** means the contingency that the first score in a specified portion of an Event will be of a particular type or category or made by a particular player or Entrant.
- **'First Win'** means the contingency that an Entrant in an Event being a series or competition has his, her or its first win in that series or competition.
- **'Final 8'** means the contingency that a specified Entrant or no more than 8 specified Entrants in an Event being a competition (with more than 8 Entrants) will finish the home and away season of that competition ranked no worse than eighth (8th).
- **'Forecast'** means the contingency that a combination of two specified Entrants will place (in correct order of finishing) first and second in a specified Event.
- **'Fourtrella'** means the contingency that a combination of four specified Entrants in four different specified Events will each place first in the respective Entrant's Event.
- **'Fortune 8'** means the contingency that a combination of eight specified Entrants in eight different Events will each place first in the respective Entrant's Event.

- **'Golf Events'** means the golf tournaments described in the list of Approved Sports in Annexure A.
- **'Group Betting'** means the contingency that a specified group of players in a Golf Event have the lowest score for a round, or for a discrete part of a tournament.
- 'Half Time Full Time Double' means the contingency that:
 - (a) a specified Entrant will have the highest score (or equivalent) or the score (or equivalent) will be a draw at a specified time during the Event; and
 - (b) a specified Entrant will win the Event or the result will be a draw.
- **'Half Time Margin'** means the contingency that a specified Entrant(s) in an Event or round or series of an Event at a specified time is leading by a specified margin or the result at that time is a draw.
- **'Hi-Bat'** means the contingency that a specified cricket player will make the most number of runs for his or her team in an innings, game or series.
- **'Hi-Bowl'** means the contingency that a specified cricket player will take the most number of wickets for his or her team in an innings, game or series.
- 'Higher Opening Partnership' means the contingency that a specified Entrant will score more runs for the first wicket than the other specified Entrant in a game of cricket in respect of a specified innings.
- **'High-Low Scoring Double'** means the contingency that a combination of two specified Entrants in an Event comprising a round or series respectively achieve the highest and lowest score in that round or series.
- **'Highest Score'** means the contingency that a specified Entrant will score the highest score in a particular Event relative to any one or more other Entrants.
- **'Highest Season Finish'** means the contingency that an Entrant selected from two or more specified Entrants in an Event will rank or place ahead of the Entrants not selected.

- **'International Challenge'** means the contingency that a specified golf player chosen to represent a particular country has the lowest score in a tournament relative to other players selected to represent a country.
- **'Interstate Races'** means horse, harness and greyhound races conducted by entities in a State or Territory of Australia (other than South Australia) in respect of which the entity conducting the race or another entity in that jurisdiction is entitled to offer totalisator betting in accordance with the laws of the jurisdiction in which the race is conducted.
- 'Intrastate Races' means races conducted within South Australia by Licensed Racing Clubs.
- **'Last Aussie'** means the contingency that a specified player or Entrant in an Event (having been identified by the Licensee prior to the commencement of betting as an Australian) will be the last such person remaining in the Event.
- **'Last Scorer'** means the contingency that a specified player or Entrant will score the last run, try, goal, point or equivalent during an Event.
- **'Last Team Standing'** means the contingency that a specified Entrant will be the last Entrant to lose a game relative to other Entrants in the Event.
- **'Leading Goalscorer'** means, in relation to an Event in which goals or equivalent form part of the scoring system, the contingency that a specified player will score or kick the most goals or equivalent for a specified round or season of the Event.
- 'Licensed Racing Clubs' has the meaning given in the Act.
- **'Lowest Score'** means the contingency that a specified Entrant will score the lowst score in a particular Event relative to any one or more Entrants.
- **'Make the Cut'** means the contingency that a specified Entrant(s) in a golf Event will make the cut in that Event.
- **'Margin Win'** means the contingency that a specified Entrant will win an Event by a specified amount or score or by an amount or score falling within a specified range or that the result will be a draw.

- **'Method of result'** means the contingency that an Event will be decided by a specified method (being one of an exhaustive list of methods by which the Event could be decided identified prior to the commencement of betting).
- **'Michael Tuck Medal'** means the contingency that a specified player will win the Michael Tuck Medal for best on ground in the Australian Football League pre-season competition.
 - **'Minor Premiership'** means the contingency that a specified Entrant in an Event, being a competition, will rank or place first in the home and away season of that competition.
- 'Most disposals' means the contingency that-
 - (a) a specified member of a football team will, in one or more, or a group of, games, be credited with more disposals than any other member of that team, or of that team and the opposing teams in that game or games; or
 - (b) an AFL team will be credited with more disposals than one or more other teams in one or more, or a group of, games—

as recorded in the official statistics of the AFL.

- **'Most Runs'** means the contingency that a specified player will make the most number of runs in an innings, game or series.
- **'Most Wickets'** means the contingency that a specified player will take the most wickets in an innings, game or series.
- **'Multiple Winners'** means the contingency that two or more specified Entrants will each place first in or win a specified Event of the same or similar kind or will each place first in or win a specified Event of the same or similar kind by an amount falling within a specified amount, range or margin (including where a specified Entrant may be given a notional point start or handicap).
- **'National Rugby League Games'** means any rugby league game (other than training, promotional or exhibition matches) forming part of a competition conducted by the National Rugby League.
- **'Norm Smith Medal'** means the contingency that a specified player will win the Norm Smith Medal for best on ground in the Australian Football League Grand Final.

- **'Number of Aces'** means the contingency that a specified player or Entrant will score a specified number of aces in a set, match or tournament (or a discrete part thereof) or will socre a number of aces falling within a specificed range.
- **'Number of Home Wins for Round'** means the contingency that a specified number of home teams or range of home teams being Entrants in an Event will win during a round or series of the Event.
- **'Number of Players Under Par'** means the contingency that a specified number of players in an Event will have a score under Par for a round, for a discrete part of a tournament, or for a tournament.
- 'Number of run outs' means the contingency that a specified team will, in an innings, match or series of matches, receive runouts (that is, take wickets by running players out) of a specified number, within a specified range or, in relation to a series of matches, by reference to a ranking order of the teams' run outs.
- **'Number of Sixes'** means the contingency that a specified cricket player(s) or Entrant(s) will score a given number of sixes in an innings, game or series (or a discret part thereof) or will score a number of sixes falling within a specified range.
- **'Number scored'** means the contingency that a specified player(s) or Entrant(s) will score a specific number of runs, tries, goals, points or equivalent during an Event or a number of runs, goals, tries, points or equivalent within a specified range.
- **'Olympic Games'** means games conducted under the auspices of the International Olympic Committee, and includes summer games and winter games.
- **'Overall performance'** means the contingency that a specified Entrant will progress to a certain stage of, or win, the Event.
- 'Overseas Racing' means the races described as such in Annexure B.
- **'Period All Up'** means the contingency that a specified Entrant(s) in an Event or round or series of an Event is leading at the end of the specified period of the match.

- **'Pick 4'** means the contingency that a combination of four specified Entrants in four specified Events will each place first in or win, or will win by a specified amount, range or margin (including where a specified Entrant may be given a notional point start or handicap), the respective Entrant's Event.
- **'Pick 6'** means the contingency that a combination of six specified Entrants in six specified Events will each place first in or win, or will win by a specified amount, range or margin (including where a specified Entrant may be given a notional point start or handicap), in the respective Entrant's Event.
- **'Pick the Margins'** means the contingency that one or more specified Entrant(s) in a Event(s), or round or series of an Event(s), will win by a specified margin, or the result will be a draw.
- **'Pick the Result'** means the contingency that a specified Entrant will win a specified Event by a specified margin or score range or the result will be a draw.
- **'Pick the Round'** means the contingency that an Entrant in a boxing Event will win the Event in a specified round or that the result will be a draw.
- **'Pick the Score'** means the contingency that a specified Entrant(s) in a specified Event will achieve a specified score(s) or score range(s).
- **'Pick the Winners'** means the contingency that a specified Entrant(s) will win a specified Event(s) (including where a specified Entrant(s) may be allocated a notional point start or handicap).
- **'Place'** means the contingency that a specified Entrant will place either first, second or third (or, if applicable, fourth) in a specified Event.
- **'Player of the Match'** means the contingency that a specified player or Entrant will win the Player of the Match or equivalent as selected by a pre-determined panel in the nominated game.
- **'Pole Position'** means the contingency that a specified Entrant will commence a specified Event in the first position (pole position) on the grid.
- **'Premiership Points'** means the contingency that a specified Entrant will accumulate a specified number of premiership points or a number of premiership points within a specified range during an Event.

- **'Proprietary Racing'** means any form of racing carried on in South Australia by a person holding a proprietary racing business licence under the *Racing (Proprietary Business Licensing) Act 2000* as part of its proprietary racing business (as defined in that Act).
- 'Quarter Goals' means the contingency that a specified number of goals falling within a specified range will be scored during a specified quarter(s) in a specified Event.
- **'Quinella'** means the contingency that a combination of two specified Entrants will place (irrespective of order of finishing) first or second in a specified Event.
- **'Relegation'** means the contingency that a specified team or teams will be demoted at the end of a specified season from a division within a competition.
- **'Sets Betting'** means the contingency that a specified player or doubles team will win a specified set in a specified tennis match.
- **'Shootout'** means the contingency that a specified golf player will have the lowest score, or will have the lowest score in a specified group of players, for a round, for a discrete part of a tournament, or for a tournament.
- **'6 point allocation scheme'** means a scheme for allocation of points as follows:
 - (a) subject to paragraph (b)—
 - (i) 3 points for first place;
 - (ii) 2 points for second place; and
 - (iii) 1 point for third place;
 - (b) if there is a dead-heat for one or more places, the points for the places must be aggregated and divided equally between the dead-heating runners, for example—
 - (i) two runners dead-heat for first and two runners dead-heat for third (there being no second-placed runner)—2.5 points for each equal first runner (5 points between 2 runners) and 0.5 points for each equal third runner (1 point between 2 runners);
 - (ii) triple dead-heat for first (there being no second or third-placed runner)—2 points for each runner (6 points between 3 runners).

- **'Team Performance'** means the contingency that a specified Entrant(s) in an Event being a competition will finish the Event in a specified position.
- **'Tennis Events'** means the tennis tournaments described in the list of Approved Sports in Annexure A.
- **'Time of First Goal'** means the contingency that the first goal in an Event will be scored at a specified time or within a specificed time range of 15 minute increments based on game time.
- **'To Miss Top 8'** means the contingency that a specified player or Entrant in an Event, being a competition (with more than eight Entrants) will finish the home and away season of that competition no better than ninth.
- **'Top 4'** means the contingency that a specified Entrant in an Event being a competition (with more than four Entrants) will finish the home and away season of the competition ranked no worse than fourth (4th).
- **'Top 5'** means the contingency that a specified Entrant in an Event being a competition (with more than five Entrants) will finish the event ranked no worse that fifth.
- **'Top 10'** means the contingency that a specified Entrant in an Event being a competition (with more than ten Entrants) will finish the Event no worse than tenth.
- **'Top Aussie Finish'** means the contingency that a specified Entrant, identified by the licensee to be Australian, will place above all other specified Entrants, identified by the licensee to be Australians, in a specified Event.
- **'Top Overseas Finish'** means the contingency that a specified Entrant, identified by the licensee to be an overseas Entrant, will place above all other specified Entrants, identified by the licensee to be overseas Entrants, in a specified Event.
- **'Total Match Points'** means the contingency that the sum of the scores of the Entrants in a specified Event will be a specified number, within a specified range or under or over a specified score.
- **'Top scorer'** means the contingency that a specified player or Entrant will score the most number of runs, goals, tries, points or equivalent at a specified time during an Event.

- **'Treble'** means the contingency that a combination of three specified Entrants in three different specified Events will each place first in or win, or win by a specified amount, range or margin (including where a specified Entrant may be given a notional point start or handicap), the respective Entrant's Event.
- **'Tri-bet'** means the contingency that a specified Entrant in an Event will win the Event by more than an allocated point start.
- **'Trifecta'** means the contingency that a combination of three specified Entrants will place (in correct order of finishing) first, second and third in a specified Event.
- **'Trio'** means the contingency that a combination of three specified Entrants will place (irrespective of order of finishing) first, second and third in a specified Event.
- **'When Test Ends'** means the contingency that a specified innings, game or series will end within a specified period of time.
- **'Win'** means the contingency that a specified Entrant will place first in or win a specified Event (including where a specified Entrant may be allocated a notional point start or handicap).
- **'Winning Score'** means the contingency that a specified Entrant will win a specified Event with a specified score or with a score falling within a specified range.
- **'Wooden spoon'** means the contingency that, in any event being a competition—
 - (a) a specified entrant will rank or place last; or
 - (b) specified entrants will rank or place in the last sequence of places—
 - in the home and away season of that competition.
- **'Yards by Individual'** means the contingency that a specified Entrant in an Event will make a specified number of yards or metres, or a number of yards or metres falling within a specified range.

PART 4 LIST OF APPROVED SPORTS

American Football

American National Football Conference Games and Final Series

American Football Conference Games and Final Series

Superbowl

US College Football (games and Final Series)

Most Valuable Player awards sanctioned by relevant recognised governing body

Alpine Skiing

Olympic Games

Archery

Olympic Games

Athletics

World Athletic Championships

Australian Open Championships

State Open Championships

Professional events sanctioned by an Australian Professional Athletic Association

Grand Prix events sanctioned by Athletics Australia

Olympic Games

Commonwealth Games

Australian Rules Football

Any Australian rules football game (other than training, promotional, exhibition matches or international rules football games) forming part of a competition conducted by any of the following bodies:

- (a) the Australian Football League or its successor; or
- (b) the South Australian National Football League or its successor; or
- (c) the principal governing body for Australian Rules Football in each State or Territory of Australia (other than South Australia) or its successor.

Badminton

Olympic Games

Commonwealth Games

Baseball

US National Baseball League Games and Finals

US College Baseball League Games and Finals

Australian National Baseball League Games and Finals Special events sanctioned by Australian Baseball League Most Valuable Player awards sanctioned by relevant recognised governing body Olympic Games

Basketball

European Championships Games

National Basketball Association (NBA, USA) Games

Women's Basketball Association (WBA, USA) Games

National/International Events sanctioned by Basketball Australia

National Collegiate Athletics Association (NCAA) Games

Australian National Basketball League (NBL) Games

Australian Women's National Basketball League (WNBL) Games

Playoff series Australian Continental Basketball League (CBA)

World Championships

Most Valuable Player awards sanctioned by relevant recognised governing body

Olympic Games

Commonwealth Games

Biathlon

Olympic Games

Bobsleigh

Olympic Games

Boxing

Sanctioned World Title Fights by World Boxing Association

Sanctioned World Title Fights by World Boxing Council

Sanctioned World Title Fights by International Boxing Federation

Olympic Games

Commonwealth Games

Camel Racing

Leeton Camel Stakes Race Meeting

Marree Picnic Race Meeting-Racing for Camels

Canoeing—Kayak/flatwater

Olympic Games

Canoeing-Kayak/slalom

Olympic Games

Cricket

World Cup of Cricket (One Day Series)

International Test Matches

Sheffield Shield Games

Interstate One Day Series

International One Day Series

Other matches and series sanctioned by the Australian Cricket Board or affiliated international organisations

English County Games

Most Valuable Player awards sanctioned by relevant recognised governing body

Cross Country Skiing

Olympic Games

Cycling

World Championships

Tour de France

Australian Championships

Commonwealth Bank Classic

West Coast Classic

Herald-Sun Tour

Melbourne to Warrnambool

Other events sanctioned by International Cycling Federation or Cycling Australia

Olympic Games

Commonwealth Games

Curling

Olympic Games

Diving

Olympic Games

Commonwealth Games

FINA events

Equestrian-dressage

Olympic Games

Equestrian—eventing

Olympic Games

Equestrian—jumping Olympic Games

Fencing

Olympic Games

Figure skating

Olympic Games

Freestyle skiing

Olympic Games

Golf

Australian or State Opens

Australian PGA/LPGA Championships

PGA Tour of Australasia Ltd Events

US Masters

US PGA/LPGA

Dunhill Cup

US Open

US PGA/LPGA Tour Events

British Open

World Match Play

Ryder Cup

European PGA/LPGA Tour Events

South African PGA/LPGA Tour Events

Japanese PGA/LPGA Tour Events

President's Cup

Other events (including 'Skins') sanctioned by Australian PGA/LPGA or an affiliated international organisation

Senior's Tour

Gymnastics-artistic

Olympic Games

Commonwealth Games

Gymnastics—rhythmic

Olympic Games

Commonwealth Games

Gymnastics—trampoline

Olympic Games

Commonwealth Games

Handball

Olympic Games

Hockey

World Cup

International Senior Tournaments and Tests

Australian Championships

Other matches sanctioned by International Hockey Federation or Hockey Australia

Most Valuable Player awards sanctioned by relevant recognised governing body

Olympic Games

Commonwealth Games

Ice Hockey

US National Hockey League Matches

Australian National Hockey League

Canadian National Hockey League Matches

International matches sanctioned by IHL

World Championships

Most Valuable Player awards sanctioned by relevant recognised governing body Olympic Games

Judo

Olympic Games

Lawn Bowls

SA Premier League

Test Series

City of Adelaide Masters

State Number 1 Pennants (Grade 1)

Australian Sides Championship

SA State Championship Final Series

Trans Tasman Series

Asia Pacific Games

Club Keno Champion of Champions

Australian Indoor Championships

World Championships

Commonwealth Games

Luge

Olympic Games

Modern Pentathlon

Olympic Games

Motor Sport

World Formula One Grand Prix Championship Races and Series

World Grand Prix Championship Races and Series (Cars and Bikes)

World/Australian Touring Car Championships Rounds and Series

Indy Car Grand Prix Races

Bathurst 1,000 (Production and 2 litre classes)

State and National Sprintcar Championships

Le Mans

Winston Cup

Indianapolis Races

British League Championships (speedway/Bikes)

Speedway Riders World Championships (Bikes)

Australian Rally Championships

World Rally Championships

Netball

World Championships

Australian National Netball Championships

Australian National League Games

Other matches sanctioned by International Federation of Netball Associations (IFNA) or Netball Australia

Nordic Combined

Olympic Games

Rowing

Olympic Games

Rugby League

International Tests

NRL Premiership Season Matches

QRL Premiership Season Matches

State of Origin Series

World Sevens or Nines Tournaments

Special Matches sanctioned by NRL

Super League Matches (UK and Europe)

Most Valuable Player awards sanctioned by relevant recognised governing body

Rugby Union

Five/Six Nations Tournament Matches

NSW and Queensland Premiership Season Matches

International Test Matches

Hong Kong Sevens Matches

World Cup Matches

Tri-Nations Series Matches

Super 12 Games and Final Series

Interstate Matches

Special Matches sanctioned by ARU or Internal Rugby Board

Commonwealth Games

Most Valuable Player awards sanctioned by relevant recognised governing body

Sailing

Olympic Games

Shooting

Olympic Games

Commonwealth Games

Short track speed skating

Olympic Games

Skeleton

Olympic Games

Ski jumping

Olympic Games

Snowboard

Olympic Games

Soccer

English and Scottish Premier League and First Division Matches

FA Cup Matches

European Winner Matches

World Cup Matches

Australian National Soccer League Matches

European Champions League Matches

Euro Championship Matches

UEFA affiliated countries - Cup, Premier, League, First Division Matches

Special matches sanctioned by Soccer Australia or FIFA

NSW State League - Super League Competition

Cup competitions sanctioned by an officially recognised affiliate of FIFA

USA Premier League and Cup Matches

African Championship Matches

South African Championship Matches

Most Valuable Player awards sanctioned by relevant recognised governing body Olympic Games

Softball

Olympic Games

Speed skating

Olympic Games

Squash

Commonwealth Games

Surf Life Saving

Australian Iron Man/Woman Championship Events

World Iron Man/Woman Championship Events

Uncle Toby's Super Series

Kellogg's Nutri Grain Series

Australian Surf Life Saving Championship Events

Surfing

World Professional Men's and Women's Tour Events

Swimming

Olympic Games

Commonwealth Games

FINA events

Synchronised swimming

Olympic Games

Commonwealth Games

FINA events

Table Tennis

Olympic Games

Commonwealth Games

Taekwondo

Olympic Games

Tennis

Grand Slam Tennis Events

Australian State Open Championships

Australian Indoor Championship

RIO Challenge (SA)

Davis Cup Events

Hopman Cup Events

Federation Cup Events

Special matches or tournaments sanctioned by Tennis Australia

ITP Tour Events

Mercedes Super 9 events

Olympic Games

Triathlon

Grand Prix Series/Events (Men and Women)

Iron Man and Woman

- Hawaiian Series
- **Olympic Games**
- Commonwealth Games

Volleyball

Olympic Games

Water Polo

Olympic Games

FINA events

Weightlifting

Olympic Games

Commonwealth Games

Wrestling

Olympic Games

Yachting

Sydney to Hobart America's Cup Challenge Series and Finals Admiral's Cup

18 Foot Sailing

Brisbane to Gladstone

PART 5 OVERSEAS RACING

Horse and/or harness racing of the types and in the jurisdictions and organised by the bodies described in the table below.

Jur isdiction	Type of Racing	Organising Body
Ireland	Galloping	Registry Office of the Turf Club
Japan	Galloping	Japanese Horse Racing Association
Hong Kong	Galloping	Hong Kong Jockey Club
France	Galloping	France Gallop
New Zealand	Galloping and harness racing	New Zealand Racing Conference
Singapore	Galloping	Singapore Turf Club
South Africa	Galloping	Jockey Club of Southern Africa
United Arab Emirates	Galloping	Emirates Racing Association
United Kingdom	Galloping	Thoroughbred Racing Board British Horse Racing Board
United States	Galloping	The Jockey Club

Dated 26 February 2009.

R.C.J. CHAPPELL Secretary Independent Gambling Authority

SOUTH AUSTRALIA

AUTHORISED BETTING OPERATIONS ACT 2000

Requirements for Systems and Procedures Designed to Prevent Betting by Children

[27 February 2009]

These requirements are prescribed under section 6A(1)(c) of the Authorised Betting Operations Act 2000 as the code for the purposes of section 62A of that Act:

1. Purpose

These requirements provide a framework through which an authorised interstate betting operator (**"gambling provider"**) can ensure that the conduct of its betting operations in South Australia by telephone, internet or other electronic means is consistent with the South Australian community's expectations that it will not accept or offer to accept a bet from a child in the course of its authorised business.

2. Gambling accounts-establishment

- (1) A gambling provider's systems and procedures must provide for establishment of a gambling account with the gambling provider before the person can commence gambling by telephone, internet or other electronic means.
- (2) A gambling provider's systems and procedures must have sufficient identification and verification controls in place to ensure that a child cannot establish a gambling account.

3. Gambling accounts—secure access

A gambling provider's systems and procedures must ensure that access to a person's gambling account is controlled by a security access feature such as a password.

4. Gambling accounts—account holder responsibility

- (1) A gambling provider's systems and procedures must ensure that a person who establishes a gambling account undertakes—
 - (a) not to allow a child to use the account; and
 - (b) not to disclose the security access feature to a child.

(2) A gambling provider's systems and procedures must provide for the suspension or cancellation of a person's gambling account if the gambling provider is satisfied that the person has breached the undertaking referred to in subclause (1).

5. Internal monitoring and reporting

- (1) A gambling provider's systems and procedures must provide for monitoring for suspected or potential incidents of gambling by children.
- (2) A gambling provider's systems and procedures must provide for suspected or potential incidents of gambling by children to be reported for further internal investigation.

6. Complaints

A gambling provider's systems and procedures must provide a mechanism for receiving and follow up upon complaints relating to suspected or potential gambling by children with the gambling provider.

7. Investigation

- (1) A gambling provider's systems and procedures must provide for the recording and investigation of suspected or potential incidents of gambling by a child in a timely and systematic manner.
- (2) A gambling provider's systems and procedures must provide for incidents of gambling by children which have been established to the satisfaction of the gambling provider to be reported to the Authority.

8. Auditing

A gambling provider's systems and procedures must provide for regular auditing of reported incidents and complaints to identify patterns of incidents and areas for improvement.

9. Operative dates and transitional

These requirements come into operation on 1 March 2009.

SOUTH AUSTRALIA

AUTHORISED BETTING OPERATIONS ACT 2000

Responsible Gambling (Authorised Interstate Betting Operators) Code of Practice

[27 February 2009]

This code of practice is prescribed under section 6A(1)(b) of the *Authorised Betting Operations Act 2000* as the code for the purposes of section 62C of that Act:

1. Purpose

- (1) This code provides a framework through which an authorised interstate betting operator (**"gambling provider"**) can ensure that its general gambling practices are consistent with the South Australian community's expectations that its authorised business will be conducted in a responsible manner so as to minimise the harm caused by gambling.
- (2) This code applies only to betting operations authorised under section 40A(4) of the *Authorised Betting Operations Act 2000*.

2. Responsible gambling documents

A gambling provider must—

- (a) on each of its gambling websites—
 - (i) display prominently a message indicating that its gambling operations are governed by a code of practice; and
 - (ii) ensure that a copy of this code is available on the website; and
- (b) at the time of establishing a gambling account, provide information indicating that its gambling operations are governed by a code of practice; and
- (c) for each of its gambling websites and gambling telephone lines, prepare and keep current a document detailing—
 - (i) the manner in which staff training and measures for intervention with problem gamblers are implemented; and
 - (ii) the roles of staff (described by name or by job title) in the implementation of this code.

3. Legislation and regulation

A gambling provider must-

- (a) conduct its business in accordance with all applicable laws and legal requirements; and
- (b) co-operate with regulatory bodies and government agencies in all matters, including their investigations of compliance with legal obligations.

4. Gambling operations

- (1) A gambling provider must ensure the prominent display of a warning message in the form of the condensed warning message at the point of sale page on each of its gambling websites.
- (2) A gambling provider must ensure that a copy of the gambling rules is available for inspection—
 - (a) upon request; and
 - (b) on its website (if it has one).

5. Customer information

- (1) A gambling provider must prominently display its responsible gambling materials on its website (if it has one).
- (2) The gambling provider must—
 - (a) at the time of establishing a gambling account, provide its responsible gambling materials (including a pamphlet) to the account holder; and
 - (b) when providing a statement for a gambling account, include an expanded warning message as part of the statement.
- (3) For the purposes of sub-clauses (1) and (2), a gambling provider must—
 - (a) publish its responsible gambling materials in a form which includes a helpline message and an expanded warning message, rotated according to the protocol set out in clause 11(2); and
 - (b) make available its responsible gambling materials in the following 5 languages other than english—
 - (i) arabic;
 - (ii) chinese;
 - (iii) greek;

- (iv) italian;
- (v) vietnamese-

together with any other language which the gambling provider considers appropriate.

- (4) A gambling provider must take all reasonable steps to ensure that a patron who demonstrates difficulty in controlling his or her personal expenditure on gambling products has his or her attention drawn to the name and telephone number of a widely available gambling help service.
- (5) A gambling provider must reinforce its responsible gambling policy in customer newsletters and other communications.

6. Alcohol and gambling

A gambling provider who is operating a gambling telephone line must take all practicable steps to prevent a person who appears to be intoxicated from being allowed to gamble.

7. Gambling accounts

- (1) A gambling provider must not provide gambling services to a person by telephone, internet or other electronic means unless the gambling provider has established a gambling account for the person.
- (2) A gambling account established under sub-clause (1) must allow the holder of the account to set gambling limits for the account.

8. Not included

* * * * * *

9. Self-exclusion facility

- (1) A gambling provider must facilitate the voluntary exclusion of customers from one or more of its gambling websites or gambling telephone lines for—
 - (a) a fixed period; or
 - (b) an indefinite period.
- (2) A gambling provider must ensure that every approach by a customer about self-exclusion is responded to—
 - (a) while the customer is on the telephone; or
 - (b) in the case of an approach made by the internet—within 24 hours of the approach being made.

- (3) Self-exclusion must include—
 - (a) in the case of a gambling telephone line—provision of a translation service (which may be a telephone interpreter service) during the application process, if requested;
 - (b) provision for immediate referral to, or liaison with, a gambling help service;
 - (c) in the case of indefinite exclusion—provision for the review of self-exclusion notices with customers before notices are rescinded; and
 - (d) removal of excluded people from loyalty mailing databases.
- (4) A gambling provider must ensure, to the extent reasonably possible, that the gambling provider does not provide gambling services to a person who has been excluded.

10. Staff and training

- (1) A gambling provider must—
 - (a) ensure that all people involved in selling its gambling products receive problem gambling training;
 - (b) provide refresher courses for all staff at least each two years;
 - (c) include responsible gambling information in employee newsletters and magazines; and
 - (d) provide responsible gambling materials in the workplace to remind staff of policies and their responsibilities.
- (2) If a gambling provider is to use an external provider for training, that training provider must be appropriately accredited in a manner acceptable to the Authority.
- (3) Problem gambling training programs must be designed to-
 - (a) provide information about the potential effect of gambling on customers;
 - (b) include information on the recognition and identification of problem gambling traits; and
 - (c) ensure that the processes for approach, intervention, referral and follow-up are clear and well understood.

11. Definitions and interpretation

(1) In this code—

"condensed warning message" means the following message---"

"Gamble Responsibly.";

"expanded warning message" means one of the following messages-

- (a) "Don't chase your losses. Walk away. Gamble responsibly.";
- (b) "Don't let the game play you. Stay in control. Gamble responsibly.";
- (c) "Stay in control. Leave before you lose it. Gamble responsibly.";
- (d) "You know the score. Stay in control. Gamble responsibly.";
- (e) "Know when to stop. Don't go over the top. Gamble responsibly.";
- (f) "Think of the people who need your support. Gamble responsibly.";
- "gambling help service" means a gambling help service that is physically located in South Australia;
- "gambling telephone line" means a telephone line operated by a gambling provider on which persons may gamble;
- "gambling website" means a website operated by a gambling provider on which persons may gamble;
- "gambling rules" means the rules applying to a gambling product or type of gambling product; and
- "helpline message" means a message giving the national gambling helpline 1800 060 757.
- (2) For the purposes of rotating the six expanded warning messages over 3 years, the gambling provider must—
 - (a) always use the same expanded warning message at the same time;
 - (b) to the greatest extent practicable, use an expanded warning message for six months at a time;

(c) take reasonable steps to consult with the holder of the major betting operations licence with a view to ensuring, to the greatest extent practicable, that the gambling provider is using the same expanded warning message as the holder of the major betting operations licence.

12. Operative dates and transitional

- (1) This code, other than clause 7(2), comes into operation on 1 March 2009.
- (2) Clause 7(2) of this code comes into operation on 1 January 2010.

13. Dispensations

The Authority may grant a dispensation to a gambling provider, on such conditions as it sees fit, from a provision of this code if the Authority is satisfied that the conditions of the gambling provider's prescribed interstate licence are equivalent to the provision in their effect.

SOUTH AUSTRALIA

AUTHORISED BETTING OPERATIONS ACT 2000

Responsible Gambling (Bookmakers) Code of Practice

[27 February 2009]

This code of practice is prescribed under section 6A(1)(b) of the *Authorised Betting Operations Act 2000* for the purposes of section 60B of that Act:

1. Purpose

This code provides a framework through which a licensed bookmaker (**"gambling provider"**) can ensure that the bookmaker's general gambling practices are consistent with the community's expectations that its licensed business will be conducted in a responsible manner so as to minimise the harm caused by gambling.

2. Responsible gambling documents

A gambling provider must—

- (a) in each gambling area—
 - (i) ensure the prominent display of a sign indicating that gambling operations are governed by a code of practice; and
 - (ii) ensure that a copy of this code is made available to people in the gambling area, on request; and
- (b) at the time of establishing a gambling account, provide information indicating that its gambling operations are governed by a code of practice; and
- (c) for each gambling area and each gambling telephone line, prepare and keep current a document detailing—
 - (i) the manner in which staff training and measures for intervention with problem gamblers are implemented; and
 - (ii) the roles of staff (described by name or by job title) in the implementation of this code.

3. Legislation and regulation

A gambling provider must—

- (a) conduct its business in accordance with all applicable laws and legal requirements; and
- (b) co-operate with regulatory bodies and government agencies in all matters, including their investigations of compliance with legal obligations.

4. Gambling operations

- (1) A gambling provider must ensure the display of a warning message in the form of the condensed warning message on the front or the reverse of each betting ticket.
- (2) A gambling provider must ensure that the time of day is prominently displayed throughout gambling areas.
- (3) The gambling provider must ensure that a copy of the gambling rules is available for inspection—
 - (a) upon request; and
 - (b) on its website (if it has one).

5. Customer information and signage

- (1) A gambling provider must—
 - (a) ensure the prominent display of its responsible gambling materials (including a poster and a pamphlet) in gambling areas; and
 - (b) prominently display its responsible gambling materials on its website (if it has one).
- (2) The gambling provider must—
 - (a) at the time of establishing a gambling account, provide its responsible gambling materials (including a pamphlet) to the account holder; and
 - (b) when providing a statement for a gambling account, include an expanded warning message as part of the statement.
- (3) For the purposes of sub-clauses (1) and (2), a gambling provider must—
 - (a) publish its responsible gambling materials in a form which includes a helpline message—
 - (i) if it is not reasonable or practicable to include an expanded warning message, the condensed warning message; or
 - (ii) an expanded warning message, rotated according to the protocol set out in clause 11(2); and
 - (b) make available its responsible gambling materials in the following 5 languages other than english—
 - (i) arabic;
 - (ii) chinese;
 - (iii) greek;

- (iv) italian;
- (v) vietnamese-

together with any other language which the gambling provider considers appropriate.

- (4) A gambling provider must take all reasonable steps to ensure that a patron who demonstrates difficulty in controlling his or her personal expenditure on gambling products has his or her attention drawn to the name and telephone number of a widely available gambling help service.
- (5) A gambling provider must from time to time file with the Authority the responsible gambling materials referred to in sub-clause (1).
- (6) A gambling provider must reinforce its responsible gambling policy in customer newsletters and other communications.

6. Alcohol and gambling

A gambling provider must take all practicable steps-

- (a) to prevent a person who appears to be intoxicated from being allowed to gamble; and
- (b) to ensure that alcohol is not supplied to reward, promote or encourage continued gambling.

7. Gambling accounts

- (1) A gambling provider must not provide gambling services to a person by telephone, internet or other electronic means unless the gambling provider has established a gambling account for the person.
- (2) A gambling account established under sub-clause (1) must allow the holder of the account to set gambling limits for the account.

8. Cheques

- (1) A gambling provider must not cash cheques in a gambling area, unless the Authority has given an exemption from this prohibition to the gambling provider in respect of the gambling area, by notice in writing stating the reason for the exemption (such as the location of the premises containing the gambling area).
- (2) A gambling provider must, if requested to provide a cheque in respect of an undisputed prize or winnings in aggregate of \$1 000 or more, provide the cheque as soon as practicable and, in any event, within 30 minutes after the patron makes the request and completes any formalities required by law.

9. Self-exclusion facility

- (1) A gambling provider must facilitate the voluntary exclusion of customers for-
 - (a) a fixed period; or
 - (b) an indefinite period.
- (2) A gambling provider must ensure that every approach by a customer about self-exclusion is responded to while the customer is on premises or on the telephone.
- (3) Self-exclusion must include—
 - (a) provision of a translation service (which may be a telephone interpreter service) during the application process, if requested;
 - (b) provision for immediate referral to, or liaison with, a gambling help service;
 - (c) provision for the review of self-exclusion notices with customers before notices are rescinded; and
 - (d) removal of excluded people from loyalty mailing databases.
- (4) A gambling provider must ensure, to the extent reasonably possible, that the gambling provider does not provide gambling services to a person who has been excluded.

10. Staff and training

- (1) A gambling provider must—
 - (a) ensure that all people involved in selling its gambling products receive problem gambling training;
 - (b) provide refresher courses for all staff at least each two years;
 - (c) include responsible gambling information in employee newsletters and magazines; and
 - (d) provide responsible gambling materials in the workplace to remind staff of policies and their responsibilities.
- (2) If a gambling provider is to use an external provider for training, that training provider must be appropriately accredited in a manner acceptable to the Authority.
- (3) Problem gambling training programs must be designed to-
 - (a) provide information about the potential effect of gambling on customers;

- (b) include information on the recognition and identification of problem gambling traits; and
- (c) ensure that the processes for approach, intervention, referral and follow-up are clear and well understood.

11. Definitions and interpretation

- (1) In this code—
 - "condensed warning message" means the following message---"

"Gamble Responsibly.";

- "expanded warning message" means one of the following messages-
 - (a) "Don't chase your losses. Walk away. Gamble responsibly.";
 - (b) "Don't let the game play you. Stay in control. Gamble responsibly.";
 - (c) "Stay in control. Leave before you lose it. Gamble responsibly.";
 - (d) "You know the score. Stay in control. Gamble responsibly.";
 - (e) "Know when to stop. Don't go over the top. Gamble responsibly.";
 - (f) "Think of the people who need your support. Gamble responsibly.";
- "gambling area" means the immediate vicinity of the place where the gambling provider is authorised to conduct betting operations;
- "gambling help service" means a gambling help service that is physically located in South Australia;
- "gambling rules" means the rules applying to a gambling product or type of gambling product;
- "gambling telephone line" means a telephone line operated by a gambling provider on which persons may gamble;
- "helpline card" means a card of approximately 9 cm by 5 cm that includes a helpline message;
- "helpline message" means a message giving the national gambling helpline 1800 060 757; and
- "helpline sticker" means a sticker that includes a helpline message.

- (2) A gambling provider is deemed to have complied with a requirement to display a sign in a gambling area if a sign substantially complying with the requirement is visible in the gambling area, whether or not the gambling provider was responsible for the sign.
- (3) For the purposes of rotating the six expanded warning messages over 3 years, a gambling provider must—
 - (a) to the greatest extent practicable, always use the same expanded warning message at the same time;
 - (b) to the greatest extent practicable, use an expanded warning message for six months at a time;
 - (c) take reasonable steps to consult with other gambling providers required to use expanded warning message with a view to ensuring, to the greatest extent practicable, that all gambling providers are using the same expanded warning message at the same time.

12. Operative dates and transitional

- (1) This code, other than clause 7(2), comes into operation on 1 March 2009.
- (2) Clause 7(2) of this code comes into operation on 1 January 2010.

SOUTH AUSTRALIA

AUTHORISED BETTING OPERATIONS ACT 2000

Responsible Gambling (Licensed Racing Clubs) Code of Practice

[27 February 2009]

This code of practice is prescribed for a licensed racing club as the holder of an oncourse totalisator betting licence under section 6A(1)(b) of the *Authorised Betting Operations Act 2000* for the purposes of section 49 of that Act:

1. Purpose

This code provides a framework through which a licensed racing club as a holder of an on-course totalisator betting licence (**"gambling provider"**) can ensure that its general gambling practices are consistent with the community's expectations that its licensed business will be conducted in a responsible manner so as to minimise the harm caused by gambling.

2. Responsible gambling documents

A gambling provider must—

- (a) in each gambling area—
 - (i) display prominently a sign indicating that gambling operations are governed by a code of practice; and
 - (ii) ensure that a copy of this code is made available to people in the gambling area, on request; and
- (b) for each gambling area, prepare and keep current a document detailing—
 - (i) the manner in which staff training and measures for intervention with problem gamblers are implemented; and
 - (ii) the roles of staff (described by name or by job title) in the implementation of this code.

3. Legislation and regulation

A gambling provider must—

- (a) conduct its business in accordance with all applicable laws and legal requirements; and
- (b) co-operate with regulatory bodies and government agencies in all matters, including their investigations of compliance with legal obligations.

4. Gambling operations

- (1) A gambling provider must ensure the prominent display of a warning message in the form of the condensed warning message on or near each point of sale terminal in a gambling area.
- (2) A gambling provider must ensure that the time of day is prominently displayed throughout gambling areas.
- (3) The gambling provider must ensure that a copy of the gambling rules is available for inspection—
 - (a) at the Secretary's office on the racecourse; and
 - (b) on its website (if it has one).

5. Customer information and signage

- (1) A gambling provider must—
 - (a) prominently display its responsible gambling materials (including a poster and a pamphlet) in gambling areas; and
 - (b) prominently display its responsible gambling materials on its website (if it has one).
- (2) For the purposes of sub-clause (1), a gambling provider must—
 - (a) publish its responsible gambling materials in a form which includes a helpline message and----
 - (i) if it is not reasonable or practicable to include an expanded warning message, the condensed warning message; or
 - (ii) an expanded warning message, rotated according to the protocol set out in clause 11(2); and
 - (b) make available its responsible gambling materials in the following 5 languages other than english—
 - (i) arabic;
 - (ii) chinese;
 - (iii) greek;
 - (iv) italian;
 - (v) vietnamese-

together with any other language which the gambling provider considers appropriate.

- (3) A gambling provider must—
 - (a) ensure the prominent display of the condensed warning message and (or within) a helpline sticker on or near each ATM;
 - (b) ensure that a quantity of helpline cards is available at each point of sale terminal and on or near each ATM.
- (4) A gambling provider must take all reasonable steps to ensure that a patron who demonstrates difficulty in controlling his or her personal expenditure on gambling products has his or her attention drawn to the name and telephone number of a widely available gambling help service.
- (5) A gambling provider must from time to time file with the Authority its responsible gambling materials referred to in sub-clause (1).
- (6) A gambling provider must reinforce its responsible gambling policy in customer newsletters and other communications.

6. Alcohol and gambling

A gambling provider must take all practicable steps—

- (a) to prevent a person who appears to be intoxicated from being allowed to gamble; and
- (b) to ensure that alcohol is not supplied to reward, promote or encourage continued gambling.

7. Not included

* * * * * *

8. Cheques

- (1) A gambling provider must not cash cheques in a gambling area, unless the Authority has given an exemption from this prohibition to the gambling provider in respect of the gambling area, by notice in writing stating the reason for the exemption (such as the location of the premises containing the gambling area).
- (2) A gambling provider must, if requested to provide a cheque in respect of an undisputed prize or winnings in aggregate of \$1 000 or more, provide the cheque as soon as practicable and, in any event, within 30 minutes after the patron makes the request and completes any formalities required by law.
- (3) For the avoidance of doubt, nothing in this clause shall prevent the holder of an on-course totalisator licence from cashing a cheque in the Secretary's office on the racecourse.

9. Self-exclusion facility

- (1) A gambling provider must facilitate the voluntary indefinite exclusion of customers from one or more identified gambling areas.
- (2) A gambling provider must ensure that every approach by a customer about self-exclusion is responded to—
 - (a) while the customer is on premises or on the telephone; or
 - (b) in the case of an approach made by the internet—within 24 hours of the approach being made.
- (3) Self-exclusion must include—
 - (a) provision of a translation service (which may be a telephone interpreter service) during the application process, if requested;
 - (b) provision for immediate referral to, or liaison with, a gambling help service;
 - (c) provision for the review of self-exclusion notices with customers before notices are rescinded; and
 - (d) removal of excluded people from loyalty mailing databases.
- (4) A gambling provider must ensure, to the extent reasonably possible, that—
 - (a) excluded persons are not allowed to enter, or remain in, gambling areas from which they have been excluded; and
 - (b) the gambling provider does not provide gambling services to a person who has been excluded.

10. Staff and training

- (1) A gambling provider must—
 - (a) ensure that all people involved in selling its gambling products receive problem gambling training—
 - (i) for all staff at induction—training which identifies problem gambling; and
 - (ii) for appropriate senior staff (including the person in charge of a point of sale or a gambling area)—advanced training on the identification of, and intervention techniques for, problem gambling, including administration of the selfexclusion process;
 - (b) provide refresher courses for all staff at least each two years;
 - (c) include responsible gambling information in employee newsletters and magazines; and

- (d) provide responsible gambling materials in the workplace to remind staff of policies and their responsibilities.
- (2) If a gambling provider is to use an external provider for training, that training provider must be appropriately accredited in a manner acceptable to the Authority.
- (3) Problem gambling training programs must be designed to—
 - (a) provide information about the potential effect of gambling on customers;
 - (b) include information on the recognition and identification of problem gambling traits; and
 - (c) ensure that the processes for approach, intervention, referral and follow-up are clear and well understood.
- (4) A gambling provider must ensure that problem gambling training programs are regularly reviewed and revised.
- (5) A gambling provider must—
 - (a) make arrangements to ensure that training programs provided to its staff are the subject of an annual audit of their compliance with the requirements of this code; and
 - (b) provide a report of the outcome of each audit to the Authority within 28 days after completion.
- (6) A gambling provider must take reasonable steps to ensure that staff with a potential or actual gambling problem are identified and referred for treatment.
- (7) If a gambling provider provides training through an appropriately accredited external provider, the gambling provider may comply with sub-clauses (3), (4) and (5) through the activities of that external provider.

11. Definitions and interpretation

(1) In this code—

"ATM" includes----

(a) an automatic teller machine in or near premises containing a gambling area;

(b) an electronic funds transfer device in or near premises containing a gambling area—

over which a gambling provider could reasonably be expected to exercise control;

"condensed warning message" means the following message---"

"Gamble Responsibly.";

"expanded warning message" means one of the following messages-

- (a) "Don't chase your losses. Walk away. Gamble responsibly.";
- (b) "Don't let the game play you. Stay in control. Gamble responsibly.";
- (c) "Stay in control. Leave before you lose it. Gamble responsibly.";
- (d) "You know the score. Stay in control. Gamble responsibly.";
- (e) "Know when to stop. Don't go over the top. Gamble responsibly.";
- (f) "Think of the people who need your support. Gamble responsibly.";
- "gambling area" means a public area of a racecourse in which provision is made for people to make bets;
- "gambling help service" means a gambling help service that is physically located in South Australia;
- "gambling rules" means the rules applying to a gambling product or type of gambling product and includes the rules from time to time approved under section 41(1)(a) of the Authorised Betting Operations Act 2000;
- "helpline card" means a card of approximately 9 cm by 5 cm that includes a helpline message;
- "helpline message" means a message giving the national gambling helpline 1800 060 757; and
- "helpline sticker" means a sticker that includes a helpline message.

- (2) For the purposes of rotating the six expanded warning messages over 3 years, the gambling provider must—
 - (a) to the greatest extent practicable, always use the same expanded warning message at the same time;
 - (b) to the greatest extent practicable, use an expanded warning message for six months at a time;
 - (c) take reasonable steps to consult with other gambling providers required to use expanded warning message with a view to ensuring, to the greatest extent practicable, that all gambling providers are using the same expanded warning message at the same time.

12. Operative dates and transitional

This code comes into operation on 1 March 2009.

SOUTH AUSTRALIA

AUTHORISED BETTING OPERATIONS ACT 2000

Responsible Gambling (SA TAB) Code of Practice

[27 February 2009]

This code of practice is prescribed for the holder of the major betting operations licence under section 6A(1)(b) of the *Authorised Betting Operations Act 2000* for the purposes of section 49 of that Act:

1. Purpose

This code provides a framework through which SA TAB Pty Ltd as the holder of the major betting operations licence (**"gambling provider"**) can ensure that its general gambling practices are consistent with the community's expectations that its licensed business must be conducted in a responsible manner so as to minimise the harm caused by gambling.

2. Responsible gambling documents

The gambling provider must—

- (a) in each gambling area—
 - (i) display prominently a sign indicating that gambling operations are governed by a code of practice; and
 - (ii) ensure that a copy of this code is made available to people in the gambling area, on request; and
- (b) on each of its gambling websites—
 - (i) display prominently a message indicating that its gambling operations are governed by a code of practice; and
 - (ii) ensure that a copy of this code is available on the website;
- (c) at the time of establishing a gambling account, provide information indicating that its gambling operations are governed by a code of practice; and
- (d) for each gambling area and each of its gambling websites and telephone lines, prepare and keep current a document detailing—
 - (i) the manner in which staff training and measures for intervention with problem gamblers are implemented; and
 - (ii) the roles of staff (described by name or by job title) in the implementation of this code.

3. Legislation and regulation

The gambling provider must-

- (a) conduct its business in accordance with all applicable laws and legal requirements; and
- (b) co-operate with regulatory bodies and government agencies in all matters, including their investigations of compliance with legal obligations.

4. Gambling operations

- (1) The gambling provider must ensure the prominent display of a warning message in the form of the condensed warning message—
 - (a) on or near each point of sale terminal in a gambling area; and
 - (b) at the point of sale page on each of its gambling websites.
- (2) The gambling provider must ensure that the time of day is prominently displayed throughout gambling areas.
- (3) The gambling provider must ensure that a copy of the gambling rules is available for inspection—
 - (a) upon request; and
 - (b) on its website.

5. Customer information and signage

- (1) The gambling provider must—
 - (a) prominently display responsible gambling materials (including a poster and a pamphlet) in gambling areas; and
 - (b) prominently display its responsible gambling materials on its website.
- (2) The gambling provider must—
 - (a) at the time of establishing a gambling account, provide its responsible gambling materials (including a pamphlet) to the account holder; and
 - (b) when providing a statement for a gambling account, include an expanded warning message as part of the statement.
- (3) For the purposes of sub-clauses (1) and (2), the gambling provider must—
 - (a) publish its responsible gambling materials in a form which includes a helpline message and—

- (i) if it is not reasonable or practicable to include an expanded warning message, the condensed warning message; or
- (ii) an expanded warning message, rotated according to the protocol set out in clause 11(2); and
- (b) make available its responsible gambling materials in the following 5 languages other than english—
 - (i) arabic;
 - (ii) chinese;
 - (iii) greek;
 - (iv) italian;
 - (v) vietnamese-

together with any other language which the gambling provider considers appropriate.

- (4) The gambling provider must—
 - (a) ensure the prominent display of the condensed warning message and (or within) a helpline sticker on or near each ATM;
 - (b) ensure that a quantity of helpline cards is available at each point of sale terminal and on or near each ATM.
- (5) The gambling provider must take all reasonable steps to ensure that a patron who demonstrates difficulty in controlling his or her personal expenditure on gambling products has his or her attention drawn to the name and telephone number of a widely available gambling help service.
- (6) The gambling provider must from time to time file with the Authority its responsible gambling materials referred to in sub-clause (1).
- (7) The gambling provider must reinforce its responsible gambling policy in customer newsletters and other communications.

6. Alcohol and gambling

The gambling provider must take all practicable steps-

- (a) to prevent a person who appears to be intoxicated from being allowed to gamble; and
- (b) to ensure that alcohol is not supplied to reward, promote or encourage continued gambling.

7. Gambling accounts

- (1) A gambling provider must not provide gambling services to a person by telephone, internet or other electronic means unless the gambling provider has established a gambling account for the person.
- (2) A gambling account established under sub-clause (1) must allow the holder of the account to set gambling limits for the account.

8. Cheques

- (1) The gambling provider must not cash cheques in a gambling area, unless the Authority has given an exemption from this prohibition to the gambling provider in respect of the gambling area, by notice in writing stating the reason for the exemption (such as the location of the premises containing the gambling area).
- (2) The gambling provider must, if requested to provide a cheque in respect of an undisputed prize or winnings in aggregate of \$1 000 or more, provide the cheque as soon as practicable and, in any event, within 30 minutes after the patron makes the request and completes any formalities required by law.

9. Self-exclusion facility

- A gambling provider must facilitate the voluntary exclusion of customers from one or more identified gambling areas or one or more of its gambling websites or gambling telephone lines for—
 - (a) a fixed period; or
 - (b) an indefinite period.
- (2) The gambling provider must ensure that every approach by a customer about self-exclusion is responded to—
 - (a) while the customer is on premises or on the telephone; or
 - (b) in the case of an approach made by the internet—within 24 hours of the approach being made.
- (3) Self-exclusion must include—
 - (a) provision of a translation service (which may be a telephone interpreter service) during the application process, if requested;
 - (b) provision for immediate referral to, or liaison with, a gambling help service;
 - (c) provision for the review of self-exclusion notices with customers before notices are rescinded; and
 - (d) removal of excluded people from loyalty mailing databases.

- (4) A gambling provider must ensure, to the extent reasonably possible, that—
 - (a) excluded persons are not allowed to enter, or remain in, gambling areas from which they have been excluded; and
 - (b) the gambling provider does not provide gambling services to a person who has been excluded.

10. Staff and training

- (1) The gambling provider must—
 - (a) ensure that all people involved in selling its gambling products receive problem gambling training—
 - (i) for all staff at induction—training which identifies problem gambling; and
 - (ii) for appropriate senior staff (including the person in charge of a point of sale or a gambling area)—advanced training on the identification of, and intervention techniques for, problem gambling, including administration of the selfexclusion process;
 - (b) provide refresher courses for all staff at least each two years;
 - (c) include responsible gambling information in employee newsletters and magazines; and
 - (d) provide responsible gambling materials in the workplace to remind staff of policies and their responsibilities.
- (2) If the gambling provider is to use an external provider for training, that training provider must be appropriately accredited in a manner acceptable to the Authority.
- (3) Problem gambling training programs must be designed to—
 - (a) provide information about the potential effect of gambling on customers;
 - (b) include information on the recognition and identification of problem gambling traits; and
 - (c) ensure that the processes for approach, intervention, referral and follow-up are clear and well understood.
- (4) The gambling provider must ensure that problem gambling training programs are regularly reviewed and revised.

- (5) The gambling provider must—
 - (a) make arrangements to ensure that training programs provided to its staff are the subject of an annual audit of their compliance with the requirements of this code; and
 - (b) provide a report of the outcome of each audit to the Authority within 28 days after completion.
- (6) The gambling provider must take reasonable steps to ensure that staff with a potential or actual gambling problem are identified and referred for treatment.
- (7) If the gambling provider provides training through an appropriately accredited external provider, the gambling provider may comply with sub-clauses (3), (4) and (5) through the activities of that external provider.

11. Definitions and interpretation

(1) In this code—

"ATM" includes—

- (a) an automatic teller machine in or near premises containing a gambling area;
- (b) an electronic funds transfer device in or near premises containing a gambling area—

over which the gambling provider could reasonably be expected to exercise control;

"condensed warning message" means the following message---"

"Gamble Responsibly.";

"expanded warning message" means one of the following messages-

- (a) "Don't chase your losses. Walk away. Gamble responsibly.";
- (b) "Don't let the game play you. Stay in control. Gamble responsibly.";
- (c) "Stay in control. Leave before you lose it. Gamble responsibly.";
- (d) "You know the score. Stay in control. Gamble responsibly.";
- (e) "Know when to stop. Don't go over the top. Gamble responsibly.";

(f) "Think of the people who need your support. Gamble responsibly.";

"gambling area" means----

- (a) in relation to gambling on a racecourse—a public area of a racecourse in which provision is made for people to make bets;
- (b) in relation to gambling other than on a racecourse—a public area of an office, agency or branch in which provision is made for people to prepare for the making of bets, to make bets and to await the outcome of bets;
- "gambling help service" means a gambling help service that is physically located in South Australia;
- "gambling rules" means the rules applying to a gambling product or type of gambling product and includes the rules from time to time approved under section 41(1)(a) of the Authorised Betting Operations Act 2000;
- "gambling telephone line" means a telephone line operated by the gambling provider on which persons may gamble;
- "gambling website" means a website operated by the gambling provider on which persons may gamble;
- "helpline card" means a card of approximately 9 cm by 5 cm that includes a helpline message;
- "helpline message" means a message giving the national gambling helpline 1800 060 757; and

"helpline sticker" means a sticker that includes a helpline message.

- (2) For the purposes of rotating the six expanded warning messages over 3 years, the gambling provider must—
 - (a) to the greatest extent practicable, always use the same expanded warning message at the same time;
 - (b) to the greatest extent practicable, use an expanded warning message for six months at a time;
 - (c) take reasonable steps to consult with other gambling providers required to use expanded warning message with a view to ensuring, to the greatest extent practicable, that all gambling providers are using the same expanded warning message at the same time.

12. Operative dates and transitional

- (1) This code, other than clause 7(2), comes into operation on 1 March 2009.
- (2) Clause 7(2) of this code comes into operation on 1 January 2010.

13. Application to agents

In respect of the provision of the gambling products of the gambling provider by an agent, the gambling provider must ensure that the actions of its agent conform with this code as though the agent were the gambling provider.