



# Victoria Government Gazette

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**SPECIAL**

## Casino Control Act 1991—section 60(1)

### CASINO RULES NOTICE NO. 13 OF 1999

#### Rules of the Game—Blackjack

By this notice, the Victorian Casino and Gaming Authority amends the Rules in respect of the game “Blackjack” (approved by notice published in the Victoria Government Gazette on 24 April 1997 (S44) and amended by notice dated 30 April 1998 (G17) and Casino Rules Notice No. 1 of 1999 published on 18 March 1999 (S39)) as set out in the Schedule.

This notice operates with effect from 4.00am on 1 September 1999.

Dated: 13 August 1999

BILL LAHEY

Director of Gaming and Betting  
Director of Casino Surveillance

#### Schedule

#### 1. Insertion of rules for “Madness 21”

Insert a new rule 23 as follows:

##### ‘23 Madness 21

- 23.1 Where the version of Blackjack in play is “Madness 21” the approved rules of Blackjack shall apply, except where the rules are inconsistent with the rules of “Madness 21”, in which case the rules of “Madness 21” shall prevail.
- 23.2 Equipment
  - 23.2.1 The table cloth shall be marked in a manner similar to that shown in Diagram J with:
    - 23.2.1.1 areas for wagers, the number of betting areas being seven,
    - 23.2.1.2 areas for “Madness 21” wagers, the number of betting areas being seven, and
    - 23.2.1.3 inscriptions to the effect that:
      - 23.2.1.3.1 Blackjack pays 3 to 2.
      - 23.2.1.3.2 The Dealer must stand on 17 and must draw to 16.
      - 23.2.1.3.3 Insurance pays 2 to 1.
      - 23.2.1.3.4 “Madness 21”.
  - 23.2.2 the name and or logo of the casino imprinted thereon.
  - 23.2.3 a jackpot button.
  - 23.2.4 an electronic meter which displays bonus prizes.
- 23.3 Additional Definitions
  - 23.3.1 In these rules the following meanings apply:
    - 23.3.1.1 “Madness 21 wager” is a wager that may be made in addition to a player's original wager in the corresponding space provided for “Madness 21” wagers. Once placed this wager entitles the player to a bonus prize when dealt a Blackjack.
    - 23.3.1.2 “Jackpot Button” is a device offered to each winning Madness 21 playing area which, when activated randomly selects a bonus prize payable to each player in the playing area with a “Madness 21” wager.

23.3.1.3 “Madness 21 Bonus Meter” is an electronic meter display used to display bonus prizes.

#### 23.4 Wagers

23.4.1 Prior to the first card being dealt for each round of play players shall be given the opportunity to place a “Madness 21” wager by placing a chip on the appropriate area of the table layout.

23.4.2 A player may only place a “Madness 21” wager if they have already placed a Blackjack wager.

23.4.3 A player may wager on more than one Blackjack playing area and shall be entitled to place a “Madness 21” wager for each Blackjack wager.

23.4.4 The cost of a “Madness 21” wager shall be displayed on a sign at the table.

23.4.5 A “Madness 21” wager shall win if the player(s) hand is a Blackjack as defined in rule 1.1.1.

23.4.6 A “Madness 21” wager shall lose if the player(s) hand is not Blackjack as defined in rule 1.1.1.

23.4.7 Where a dealer and a player both achieve Blackjack “Madness 21” wagers shall be paid.

#### 23.5 Madness 21 Payments

23.5.1 Every hand that receives a Blackjack as defined in rule 1.1.1 shall qualify for payment of a bonus prize. To be eligible to win a bonus prize as described in Table 1, a player must place an original wager on a Blackjack playing area as well as a “Madness 21” wager in the “Madness 21” betting area.

Table 1

Value of Bonus Prizes									
\$5	\$10	\$15	\$20	\$25	\$50	\$250	\$750	\$5,000	\$40,000
* Bonus prizes listed above are for a \$1.00 ‘Madness 21’ wager.									

23.5.2 When more than one player wagers on a Blackjack playing area, the player who controls the playing area according to rule 5.6 shall have the right to press the jackpot button.

23.5.2.1 If that player declines the jackpot button, they may nominate another player with a valid “Madness 21” wager in the same Blackjack playing area.

23.5.2.2 If no decision can be reached the dealer shall activate the button.

23.5.3 Once the prize has been established by activating the jackpot button all persons playing in that Blackjack playing area who have a “Madness 21” wager shall receive the prize individually.

#### 23.6 Electronic Failure

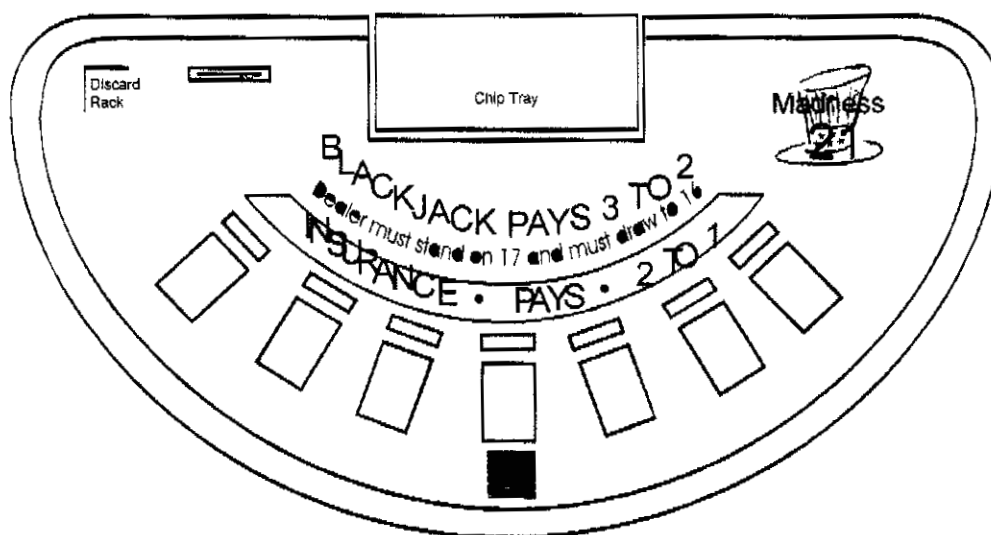
23.6.1 In the event of electronic failure, the “Madness 21” wager will not be offered to patrons and a regular Blackjack game will be conducted.

23.6.2 Where an electronic failure occurs during a round of play any winning “Madness 21” wagers shall be settled with a payout that is equivalent to the minimum wager for the Blackjack playing area.’.

## 2. Insertion of new Diagram "J"

Insert, after Diagram I:

DIAGRAM J



### Casino Control Act 1991—section 60(1)

Casino Rules Notice No. 14 of 1999

Approval of Games—Electronic Gaming Machines—IGT

By this notice, the Victorian Casino and Gaming Authority—

- (a) **revokes** the approval of "IGT" games made by Casino Rules Notice No. 10 of 1999 published in the Victoria Government Gazette on 4 August 1999 (S114); and
- (b) **approves** the games set out in the Schedule.

This notice operates with effect from 4.00am on 16 August 1999.

Dated: 13 August 1999

BILL LAHEY  
Director of Gaming and Betting  
Director of Casino Surveillance

#### Schedule IGT

Aussie Dream	Cashline
Barney's Bucks	Cheeky Pete
Blockbuster	Double Bucks
Blue Angel	Double Devil
Blue Moon II	Double Jackpot
Boom Bucks 1	Double Magic
Boom Bucks 2	Double Mania
Boom Bucks 3	Double Progressive Poker
Boom Bucks 4	Double Strike
Boom Bucks 5	Draw Poker

Dream Stakes	Purrfection
Emoh Ruo	Rainbow 7's
Eskimo Gold	Rainbow Reef
European Vacation	Raining Riches
Fast Money	Robin's Riches
Flying High	Seven Wonders
Free Wheeling	Shooting Star
Galaxy	Stampede
Gold Fountain	Starburst
Gold Gold Gold	The Stallion
Gold Mist	Treasure Trove
Home Sweet Home	Triple Diamonds
Hurricane Harry	Triple Tigers
Jackpot Juggler	Up Periscope
Joker Wild Poker	Viking Storm
10 Spot Keno	Wealthy Wombats
Lightning Loot	Wild Action
Luna Loot	Wild Hearts
Major Money	Wild Magic
Major Money in Antarctica	Woodstock
Money Storm	

**Casino Control Act 1991—section 60(1)****CASINO RULES NOTICE NO. 15 OF 1999****Approval of Games—Electronic Gaming Machines—Olympic**

By this notice, the Victorian Casino and Gaming Authority—

- (a) **revokes** the approval of “Olympic” games made by Casino Rules Notice No. 5 of 1999 published in the Victoria Government Gazette on 14 July 1999 (S108); and
- (b) **approves** the games set out in the Schedule.

This notice operates with effect from 4.00am on 16 August 1999.

Dated: 13 August 1999

BILL LAHEY  
Director of Gaming and Betting  
Director of Casino Surveillance

Schedule  
Olympic

Aloha Hawaii	Crocodile Creek
Amazon Alive	Desert Delight
Big Bernard	Elephant King
Calypso Moon	Elf Magic
Cheeky Chimps	Fox 'N' Hound
Cool Millions	Golden Gondola
Cossack Dancer	Golden Lion
Croc 'N' Roll	Honey Honey

Hot Stuff	Roll Over Beethoven
Jungle Fever	Silver Bullet
King Fisher	Silver Screen
Lions Pride	Tassie Devil
Magic Million	Ten x Ten
Mammoth Pays	Texas Rose
Mexican Rose	The Night Cat
Night Owl	Three Musketeers
Octopus's Garden	Thunder Bucks
Outback Bucks	Trade Wins
Piano Man	Wild Fortune
Playing Possum	Yellow Submarine

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**Planning and Environment Act 1987**  
**SWAN HILL SHIRE PLANNING SCHEME**  
Notice of Approval of Amendment  
Amendment L26

The Minister for Planning and Local Government has approved Amendment L26 to the Swan Hill Shire Planning Scheme.

The amendment adds clause 18(5) to the Rural (General Farming) Zone, allowing consideration of a proposed subdivision of lot 8 of lodged plan 66244 into not more than four lots, in order to facilitate development for irrigated agriculture. Lot 8 comprises 201.5 hectares and is located in Bulga Road, Woorinen South.

A copy of the amendment can be inspected, free of charge, during office hours, at the Department of Infrastructure, Customer Service Centre, Upper Plaza, Nauru House, 80 Collins Street, Melbourne and at the offices of the Swan Hill Rural City Council, 45 Splatt Street, Swan Hill.

LEIGH PHILLIPS  
Director, Planning Operations  
Planning, Heritage and  
Market Information  
Department of Infrastructure

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