



Docklands Authority Act 1991

SECTION 35E - RATES

Order in Council

The Governor in Council under section 35E(1) of the **Docklands Authority Act 1991** approves the proposed resolution of the Docklands Authority as described below in Schedule 1.

SCHEDULE 1

RESOLUTION

Definitions

1. In this Resolution

“Act” means the **Docklands Authority Act 1991**;

“the Authority” means the Docklands Authority;

“docklands area” has the meaning ascribed to it by section 3 of the Act;

“municipal functions” has the meaning ascribed to it by section 3 of the Act; and

“net annual value” has the same meaning as it has in the **Valuation of Land Act 1960**; and

“rateable property” means any property which is “Rateable land” within the meaning of section 3(1) of the **Local Government Act 1989**.

Levying of Rates

2. In exercise of the power conferred by section 35E(1) of the Act, there be levied rates on the owner of each rateable property located within the docklands area.

Purpose, Duration and Scope

3. The rates be levied.

3.1 for the carrying out of all of the municipal functions which the Authority proposes to carry out;

3.2 in respect of and for the duration of the 1999/2000 Financial Year; and

3.3 in respect of each rateable property located within the docklands area.

Different Rates for Different Classes of Property

4. The rates be respectively levied for each rateable property located within the docklands area having the respective characteristics specified below:

Residential Property

Any property being used primarily for residential purposes.

Other Property

Any property which does not have the characteristics of Residential Property.

Calculated According to Value

5. The rates to be levied be determined by multiplying the Net Annual Value of each rateable property (classed by the characteristics described in paragraph 4 of this Resolution) by the relevant percentages indicated in the following table.

Class	%
Residential Property	7.0 (or 7.0 cents in the dollar of Net Annual Value)
Other Property	8.2 (or 8.2 cents in the dollar of Net Annual Value)

Minimum Rates

6. No amount will be fixed as the minimum amount payable by way of rates in respect of each rateable property located within the docklands area.

When Due

- 7. The rates be due and be paid
 - 7.1 in a lump sum, on or before 15 February 2000 (which will be the date specified in a notice described in paragraph 10 of this Resolution); or
 - 7.2 subject to the Act, in four instalments, on or before the dates fixed under section 167(2) of the **Local Government Act 1989**.

Who Is Liable

- 8. The rates be payable by the owner of each rateable property within the docklands area in respect of which rates are levied.
- 9. If the
 - 9.1 owner cannot be found or identified, the occupier of the rateable property be liable to pay the rates; and
 - 9.2 occupier cannot be found or identified, the licensee of the rateable property be liable to pay the rates.

How Levied

- 10. The rates be levied by the Authority sending a notice levying payment to the person who is liable to pay them.

Consequential

- 11. Upon notice of the making of this Resolution being published in the Victoria Government Gazette and the Age newspaper, the City Manager of the Authority be authorised to send each notice described in paragraph 10 of this Resolution.

Dated 27 July 1999.

Responsible Minister:
 ROBERT MACLELLAN
 Minister for Planning and Local Government

SHANNON DELLAMARTA
 Acting Clerk of the Executive Council

Casino Control Act 1991—section 60(1)

CASINO RULES NOTICE NO. 9 OF 1999

Approval of Games-Electronic Gaming Machines—Aristocrat

By this notice, the Victorian Casino and Gaming Authority—

- (a) **revokes** the approval of “Aristocrat” games made by Casino Rules Notice No. 6 of 1999 published in the Victoria Government Gazette on 13 July 1999 (S108); and
- (b) **approves** the games set out in the Schedule.

This notice operates with effect from 4.00am on 6 August 1999.

Dated: 4 August 1999

BILL LAHEY
 Director of Gaming and Betting
 Director of Casino Surveillance

Schedule

Aristocrat

- | | |
|--------------------------------|----------------------|
| 6, 7, 8, Spot Progressive Keno | Bird of Paradise |
| Adonis | Black Panther |
| Autumn Moon | Black Rhino |
| Bear Essentials | Bring Home The Bacon |

Butterfly Delight	Mystic Garden
Cash Chameleon	Oscar
Cash Crop	Panther Magic
Cash Splash	Penguin Pays
Chicken	Penguin Pirate II
Coral Riches	Phantom Pays
Cuckoo	Power Pays
Desert Bloom	Prize Fight
Diamond Fever	QT Bird
Dinomight	Queen of the Nile
Dolphin Treasure	Reel Power
Dragon's Eye	Return of the Samurai
Enchanted Forest	Snow Cat
Extra 2 Ball Keno	Sumo Spins
Fantasy Fortune	Super Bucks II
Gator Gold	Super Hero
Gnome Around The World	Super Triple Sevens
Gold Bullion	Sweethearts II
Golden Canaries	Thor
Golden Pyramid	Three Bags Full
Heart Throb	Thunder Heart
Jumping Beans	White Tiger
Jungle Juice	Wicked Winnings
KG Bird	Wild Africa
King Galah	Wild Angels
Loco Loot	Wild Bill
Lone Star	Wild Cougar
Looney Sevens	Wild Peacock
Lucky Clover	Winning Post
Lucky Strike	Winning Streak
Mine Mine Mine	Wizard Ways
Money Mouse	

Casino Control Act 1991—section 60(1)

CASINO RULES NOTICE NO. 10 OF 1999

Approval of Games-Electronic Gaming Machines—IGT

By this notice, the Victorian Casino and Gaming Authority—

(a) **revokes** the approval of “IGT” games made by Casino Rules Notice No. 7 of 1999 published in the Victoria Government Gazette on 13 July 1999 (S108); and

(b) **approves** the games set out in the Schedule.

This notice operates with effect from 4.00am on 6 August 1999.

Dated: 4 August 1999

BILL LAHEY
Director of Gaming and Betting
Director of Casino Surveillance

Schedule

IGT

Aussie Dream	Gold Mist
Barney's Bucks	Home Sweet Home
Blockbuster	Hurricane Harry
Blue Angel	Jackpot Juggler
Blue Moon II	Joker Wild Poker
Boom Bucks 1	10 Spot Keno
Boom Bucks 2	Lightning Loot
Boom Bucks 3	Luna Loot
Boom Bucks 4	Major Money
Boom Bucks 5	Major Money in Antarctica
Cashline	Money Storm
Cheeky Pete	Purrfection
Double Bucks	Rainbow 7's
Double Devil	Rainbow Reef
Double Jackpot	Raining Riches
Double Magic	Robin's Riches
Double Mania	Seven Wonders
Double Progressive Poker	Shooting Star
Double Strike	Stampede
Draw Poker	Starburst
Dream Stakes	The Stallion
Emoh Ruo	Treasure Trove
Eskimo Gold	Triple Diamonds
European Vacation	Triple Tigers
Fast Money	Up Periscope
Flying High	Wealthy Wombats
Free Wheeling	Wild Action
Galaxy	Wild Hearts
Gold Fountain	Wild Magic
Gold Gold Gold	Woodstock

Casino Control Act 1991—section 60(1)

CASINO RULES NOTICE NO. 11 OF 1999

Rules of the Game—Roulette

By this notice, the Victorian Casino and Gaming Authority amends the Rules in respect of the game Roulette (approved by notice published in the Victoria Government Gazette on 24 April 1997 (S44)) as set out in the Schedule.

This notice operates with effect from 4.00am on 6 August 1999.

Dated: 4 August 1999

BILL LAHEY
Director of Gaming and Betting
Director of Casino Surveillance

Schedule

Rule 10.1.3 is substituted —

‘10.1.3 “session” means:

- 10.1.3.1 a set time period at the completion of which the winner and/or placegetter(s) advance to a further session or to a final session; or
- 10.1.3.2 the play of a fixed or variable number of spins that may be prescribed as set out in the terms and conditions at the completion of which the winner and/or placegetter(s) advance to a further session or to a final session; or
- 10.1.3.3 a combination of 10.1.3.1 and 10.1.3.2 as determined by the tournament director and described in the tournament terms and conditions.’

Casino Control Act 1991—section 60(1)
CASINO RULES NOTICE NO. 12 OF 1999
Rules of the Game—Baccarat

By this notice, the Victorian Casino and Gaming Authority **amends** the Rules in respect of the game “Baccarat” (approved by notice published in the Victoria Government Gazette on 24 April 1997 (S44) and amended by notice published on 9 October 1997 (G40)) as set out in the Schedule.

This notice operates with effect from 4.00am on 1 September 1999.

Dated: 4 August 1999

BILL LAHEY
Director of Gaming and Betting
Director of Casino Surveillance

Schedule

1. Amendments to rule 1

- (1) For the words and expressions appearing in rule 1.1 immediately before rule 1.1.1, **substitute** —
 - ‘1. Preliminary
 - 1.1 In these rules —’.
- (2) For rule 1.1.1, **substitute** —
 - ‘1.1.1 “Table of Play” means a set of mandatory instructions which dictate whether the player and banker should stand or draw cards.’.
- (3) For rule 1.9, **substitute** —
 - ‘1.1.9 “Dealing shoe” means a device from which cards are dealt.
 - 1.1.10 “Dummy hand” is a hand —
 - 1.1.10.1 that is used to maintain the expected sequence of the cards in the dealing shoe at times when an error has inadvertently been made in dealing the cards; and
 - 1.1.10.2 upon which no wagers shall be permitted.
 - 1.1.11 “Traditional Baccarat” is a form of Baccarat played where the winning “Banker” hands are paid at odds of 19 to 20 and winning “Player” hands are paid at odds of 1 to 1.
 - 1.1.12 “Modified Baccarat” is a form of Baccarat played where the winning “Banker” hands are paid at odds of 1 to 1 with the exception of the “Banker” winning with a point score of 6, where the winning wagers are paid at odds of 1 to 2 (ie \$100 pays \$50) and winning “Player” hands are all paid at odds of 1 to 1.’.

(4) After rule 1.1, **insert** —

‘1.2 Version of Baccarat to be played

1.2.1 Baccarat may be played in the form of Modified Baccarat between 4.00am on 1 September 1999 and 4.00am on 1 March 2000.

1.2.2 If the Casino Operator decides to play Modified Baccarat at a table, a notice to that effect must be displayed at that table.’.

2. Amendments to rule 4(1) For rule 4.1, **substitute** —

‘4.1 The cards shall be shuffled so that they are randomly intermixed —

4.1.1 immediately prior to the start of play;

4.1.2 at the completion of the next round of play after that round of play in which the cutting card appears;

4.1.3 immediately, if in the opinion of a Casino Supervisor the cards are dealt in a sequence which is abnormal; and

4.1.4 at other times when in the opinion of a Casino Supervisor there is reasonable cause to believe that a shuffle is warranted.’.

(2) In rule 4.3, **substitute** ‘game supervisor or above’ for ‘game supervisor or casino supervisor’.**3. Amendment to rule 5**

For rule 5.6, **substitute** —

‘5.6 Wagers may be made on —

5.6.1 the player’s hand;

5.6.2 the banker’s hand;

5.6.3 the tie.’.

4. Amendments to rule 6(1) For rule 6.4, **substitute** —

‘6.4 Minimum and maximum wagers which differ from those displayed on the table notice may be agreed for individual players and in such cases, the position occupied by the player shall be denoted by a distinctive marker stating “higher limit”.’.

(2) For rule 6.7, **substitute** —

‘6.7 A Casino Supervisor may alter the limits on a gaming table at any time except that a minimum wager can only be changed to a higher minimum if a sign showing the proposed new minimum has been displayed at the table for at least 20 minutes before the time of the proposed change.’.

5. Amendments to rule 7(1) For the words and expressions appearing in rule 7 immediately before rule 7.1, **substitute** —**‘7. Selection of the Banker**

The game shall be dealt using one of the following methods but under no circumstances shall the dealing shoe leave the possession of the dealer —’.

(2) For rule 7.2.4, **substitute** —

‘7.2.4 Markers denoting “player” and “banker” shall be placed in front of the highest wagerer accepting the cards on the player’s hand and the banker’s hand respectively.’.

6. Amendment to rule 8

For rule 8.1.1, **substitute** —

- ‘8.1.1 Prior to any cards being dealt from the dealing shoe, the dealer —
- 8.1.1.1 shall announce “No more bets”;
 - 8.1.1.2 may burn a card;
 - 8.1.1.3 where dealing a “Dummy Hand” in accordance with rule 12.8, shall announce that a “Dummy Hand” is to take place and ensure that all bets are removed from the layout.’.

7. Amendment to rule 9

For rule 9.5, **substitute** —

- ‘9.5 When the cutting card appears during play, the cutting card shall be removed and placed on the side and the hand shall be completed. Upon completion of that hand, the dealer calling the game shall announce “last hand”. At the completion of one more hand, no more cards shall be dealt until the shuffle occurs or pre-shuffled cards are introduced to the table.’.

8. Amendment to rule 10

In rule 10.3, **substitute** ‘stand’ for ‘stay’.

9. Amendments to rule 11

(1) For rule 11.1, **substitute** —

- ‘11.1 Traditional Baccarat
- 11.1.1 Winning Wagers
 - 11.1.1.1 Wagers on the player’s hand shall be paid at odds of 1 to 1 if the point count on that hand is higher than that of the banker’s hand.
 - 11.1.1.2 Wagers on the banker’s hand shall be paid at odds of 19 to 20 if the point count on that hand is higher than that of the player’s hand.
 - 11.1.1.3 Wagers on a tie shall be paid at odds of 8 to 1 if the point count of the player’s hand and the banker’s hand is equal.
 - 11.1.2 Losing Wagers
 - 11.1.2.1 Wagers on the player’s hand lose if the point count on that hand is lower than that of the banker’s hand.
 - 11.1.2.2 Wagers on the banker’s hand lose if the point count on that hand is lower than that of the player’s hand.
 - 11.1.2.3 Wagers on the tie bet lose if the point count of the player’s hand and the banker’s hand are not equal.’.

(2) For rule 11.2, **substitute** —

- ‘11.2 Modified Baccarat
- 11.2.1 Winning Wagers
 - 11.2.1.1 Wagers on the player’s hand shall be paid at odds of 1 to 1 if the point count on that hand is higher than that of the banker’s hand.
 - 11.2.1.2 Wagers on the banker’s hand shall be paid at odds of 1 to 1 except where the banker wins with a point count of six. In such a case, winning wagers shall be paid at odds of 1 to 2 (ie \$100 pays \$50).

11.2.1.3 Wagers on a tie shall be paid at odds of 8 to 1 if the point count of the player's hand and the banker's hand is equal.

11.2.2 Losing Wagers

11.2.2.1 Wagers on the player's hand, the banker's hand and the tie lose as described in rule 11.1.2.1.

10. Amendment to rule 12

For rules 12.4 to 12.9, **substitute** —

- 12.4 During the initial deal, where one or more cards are dealt and it is realised that no wagers have been placed by the players in accordance with rule 5, those cards will become the first cards of a Dummy Hand and shall be dealt with according to the procedure outlined in rule 12.8.
- 12.5 A card found face upwards in the dealing shoe shall be used in accordance with the table of play in rule 10 except where that card is the first card of the next round of play or the card cannot be used in that round. In such situations that card shall become the first card of a Dummy Hand and shall be dealt with according to the procedure outlined in rule 12.8.
- 12.6 A third card dealt to the "player's hand" when no third card is authorised by these rules shall become the third card of the "banker's hand" if the "banker's hand" is obliged to draw in accordance with Table 2 of rule 10. If, in such circumstances, the "banker's hand" is required to stand, the card dealt in error shall become the first card of a Dummy Hand and shall be dealt with according to the procedure outlined in rule 12.8.
- 12.7 A third card dealt to the "banker's hand" when no third card is authorised by these rules shall become the first card of a Dummy Hand and shall be dealt with according to the procedure outlined in rule 12.8.
- 12.8 A Dummy Hand is used to maintain the sequence of the cards. It can only arise under the conditions outlined in rules 12.4, 12.5, 12.6 and 12.7 and must be played in accordance with the table of play in rule 10.
- 12.8.1 All wagers must be removed from the betting area during a Dummy Hand.
- 12.8.2 A player may not make a wager on a Dummy Hand.
- 12.9 If there are found to be insufficient cards in the dealing shoe to complete a hand, that hand shall be void.
- 12.10 If, during the initial deal, the cards are dealt out of sequence and cannot be reconstructed, that hand shall be void.

11. Amendments to rule 14

(1) For rule 14.1.7, **substitute** —

14.1.7 "tournament director" means a Games Supervisor or Casino Management representative designated by the Casino Manager to be present during tournament play and responsible for the conduct of the tournament.

(2) For rule 14.1.8, **substitute** —

14.1.8 "tournament chips" are chips issued to players for the purposes of wagering and scoring in tournament play.

14.1.8.1 In cases where tournament chips have a cash value, the chips shall be redeemable for cash chips at the same value at which they were issued at the conclusion of a session or when leaving the table.

(3) For the words and expressions appearing in rule 14.2.4 immediately before rule 14.2.4.1, **substitute** —

- ‘14.2.4 Prior to the commencement of a tournament, the Casino Operator shall determine and disclose in the Tournament Conditions of Entry —’.
- (4) For rule 14.3.2, **substitute** —
- ‘14.3.2 Where a player does not take an allotted seat at the specified time as nominated by the tournament director-
- 14.3.2.1 an amount equal to the minimum wager will be deducted from the set amount of player tournament chips for each hand up to a maximum of three hands;
- 14.3.2.2 before the commencement of a fourth hand, the player’s position will be declared cancelled and the player’s right to continue in the tournament will be forfeited;
- 14.3.2.3 in the case of a tournament using cash chips or tournament chips with a redeemable value, that player shall immediately forfeit his/her place in the tournament; and
- 14.3.2.4 the player may be eligible to participate in any secondary tournament.’.
- (5) For rule 14.3.6, **substitute** —
- ‘14.3.6 Any player absent during play —
- 14.3.6.1 in the case of play using tournament chips, will have an amount equal to the table minimum deducted from his/her chip inventory for each hand played during the absence; and
- 14.3.6.2 in the case of play using tournament chips with a redeemable value, must nominate a substitute for the period of absence or shall be disqualified.’.
- (6) For rule 14.4.2, **substitute** —
- ‘14.4.2 Prior to the start of any session, each player will receive or purchase an equivalent allotment of tournament chips at the table.’.
- (7) For rules 14.4.4 to 14.4.9, **substitute** —
- ‘14.4.4 Tournament chips are redeemable in accordance with rule 14.1.8 at the table from which they were issued.
- 14.4.5 Subject to rule 14.3.6, each player must make one wager only on “Banker” or “Player” and in addition may make a wager on the Tie Bet.
- 14.4.6 A player shall wager only from their allocated position.
- 14.4.7 Wagers must be made in units as specified on the table sign.
- 14.4.8 Subject to reasonable notice, the tournament director may limit the time period within which individual wagers must be made.
- 14.4.9 Where a player does not place a wager within the allotted time, the player’s wager may be restricted to an amount equal to the stated minimum wager for the table.
- 14.4.10 Tournament chips in the possession of a player at the conclusion of each session of play shall remain the property of the Casino Operator and, where appropriate, shall be exchanged by the dealer for cash chips in accordance with rule 14.1.8.’.
- (8) For rule 14.5.9, **substitute** —
- ‘14.5.9 Where, prior to the conclusion of a session, the value of a player’s chips is less than the posted table minimum, the player shall be eliminated and any remaining chips the player has will, where appropriate, be exchanged by the dealer for cash chips in accordance with rule 14.1.8. The position allocated to that player shall become void and no other player shall be permitted to wager from it.’.
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