



Victoria Government Gazette

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SPECIAL

Casino Control Act 1991 — section 60(1)

CASINO RULES NOTICE NO. 13 OF 2000

Approval of Games — Electronic Gaming Machines — Konami

By this notice, the Victorian Casino and Gaming Authority **approves** the games set out in Schedule 1.

This notice operates with effect from 4.00am on 12 July 2000.

Dated: 11 July 2000

BILL LAHEY
Director of Gaming and Betting
Director of Casino Surveillance

Schedule 1

Konami

Africa	Loaded Dice
Aloha Gold	Lost Treasure
Carnival of Cash	Masquerade
Horses for Courses	Money in the Bank

Casino Control Act 1991 — section 60(1)**CASINO RULES NOTICE NO. 14 OF 2000****Approval of Games — Electronic Gaming Machines — Aristocrat**

By this notice, the Victorian Casino and Gaming Authority —

- (a) **revokes** the approval of “Aristocrat” games made by Casino Rules Notice No. 12 of 2000 published in the Victoria Government Gazette on 7 June 2000 (S80); and
- (b) **approves** the games set out in Schedule 1.

This notice operates with effect from 4.00am on 12 July 2000.

Dated: 11 July 2000

BILL LAHEY
 Director of Gaming and Betting
 Director of Casino Surveillance

Schedule 1

Aristocrat

6, 7, 8, Spot Progressive Keno	Golden Canaries	Queen of the Nile
Adonis	Golden Pyramid	Reelin n’ Rockin
Autumn Moon	Heart Throb	Reel Power
Bear Essentials	Inca Sun	Return of the Samurai
Bird of Paradise	Jumping Beans	Snow Cat
Black Panther	Jungle Juice	Sumo Spins
Black Rhino	KG Bird	Super Bucks II
Bring Home The Bacon	King Galah	Super Bucks III
Butterfly Delight	Kooka Bucks	Super Hero
Cash Chameleon	Loco Loot	Super Triple Sevens
Cash Crop	Lone Star	Sweethearts II
Cash Splash	Looney Sevens	Thor
Chariot Challenge	Lucky Clover	Three Bags Full
Chicken	Lucky Strike	Thunder Heart
Coral Riches	Mine Mine Mine	Toucan Tango
Cuckoo	Money Mouse	Unicorn Dreaming
Desert Bloom	Mystic Garden	White Tiger
Diamonds & Hearts	Orchid Mist	Wicked Winnings
Diamond Fever	Oscar	Wild Africa
Dinomight	Panther Magic	Wild Angels
Dolphin Treasure	Penguin Pays	Wild Bill
Dragon’s Eye	Penguin Pirate II	Wild Cougar
Enchanted Forest	Pet Shop	Wild Peacock
Extra 2 Ball Keno	Phantom Pays	Winning Post
Fantasy Fortune	Power Pays	Winning Streak
Gator Gold	Prize Fight	Wizard Ways
Gnome Around The World	QT Bird	
Gold Bullion	Queens of Cash	

Casino Control Act 1991 — section 60(1)
CASINO RULES NOTICE NO. 15 OF 2000
Rules of the Game — Blackjack

By this notice, the Victorian Casino and Gaming Authority **amends** the Rules in respect of the game “Blackjack”¹ as set out in the Schedule.

This notice operates with effect from 4.00am on 12 July 2000.

Dated: 11 July 2000

BILL LAHEY
Director of Gaming and Betting
Director of Casino Surveillance

Schedule

1. Game supervisor or pit boss also to activate system

For rule 26.5.2.2, **substitute** —

‘26.5.2.2 If no decision can be reached the dealer or above shall activate the button.’.

2. Trial activation-pontoon without pandemonium wager

For rule 26.5.4, **substitute** —

‘26.5.4 In a round of play a player who has achieved Pontoon but has not placed a valid Pontoon Pandemonium wager may request to push the jackpot button or may be offered the jackpot button by the dealer. If, in such an instances the player pushes the jackpot button, the result is void.’.

3. Irregularities

For rule 26.6, **substitute** —

‘26.6 Irregularities

26.6.1 Where, in the course of offering the jackpot button to a player with a valid Pontoon Pandemonium wager the jackpot button is activated other than by being pushed by the player entitled to do so, that player must be given the option of either accepting the result that has eventuated or pressing the jackpot button again.

26.6.1.1 Where the decision is made not to activate the button again all other players wagering on the same playing area must accept the decision, and the appropriate payout will be made to each player.

26.6.1.2 Where the decision is made to activate the button again, each player wagering on the same playing area will be given the option of, before the button is pressed again, either accepting the result already displayed or receiving payment according to the new result.

26.6.2 In instances where the jackpot button is activated at a time other than in the course of offering the button to a player with a valid Pontoon Pandemonium wager, the result is void.

¹ The Game of **Blackjack** and its rules were approved by notice published in the Victoria Government Gazette on 24 April 1997 (S44). The rules have subsequently been amended by —

- a notice dated 30 April 1998 (published in Victoria Government Gazette G17);
- Casino Rules Notice No. 1 of 1999 published on 18 March 1999 (S39);
- Casino Rules Notice No. 13 of 1999 published on 13 August 1999 (S121);
- Casino Rules Notice No. 23 of 1999 published on 22 October 1999 (S156);
- Casino Rules Notice No. 24 of 1999 published on 4 November 1999 (S161);
- Casino Rules Notice No. 3 of 2000 published on 17 March 2000 (S23).
- Casino Rules Notice No. 10 of 2000 published on 19 May 2000 (S68).

26.7 Electronic Failure

- 26.7.1 In the event of electronic failure, the “Pontoon Pandemonium” wager will not be offered to patrons and a regular Crown Pontoon game will be conducted.
 - 26.7.2 Where an electronic failure occurs during a round of play any winning “Pontoon Pandemonium” wagers shall be settled with a payout that is equivalent to the minimum wager for the Crown Pontoon playing area.’
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Casino Control Act 1991 — section 60(1)
CASINO RULES NOTICE NO. 16 OF 2000
Rules of the Game — Roulette

By this notice, the Victorian Casino and Gaming Authority **amends** the Rules in respect of the game “Roulette”¹ as set out in the Schedule.

This notice operates with effect from 4.00am on 12 July 2000.

Dated: 11 July 2000

BILL LAHEY
Director of Gaming and Betting
Director of Casino Surveillance

Schedule

1. Layout

Rules 2.1.1 and 2.2.1 are **amended** to read as though, in item 1. of the Schedule to Casino Rules Notice No. 4 of 2000, the reference to rule 2.2.1 had been to rule 2.1.1.

2. Double zero roulette wheel

Substitute rule 2.3.3 —

“2.3.3 each have 38 equal compartments with one marked zero and another marked double zero, and the others marked 1 to 36 coloured alternately red and black around the wheel; and”.

¹ The Game of **Roulette** and its rules were approved by notice published in the Victoria Government Gazette on 24 April 1997 (S44). The rules have subsequently been amended by —

- Casino Rules Notice No. 11 of 1999, published on 6 August 1999 (S114), and
- Casino Rules Notice No. 4 of 2000, published on 13 April 2000 (S46).

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